

Bunch-by-bunch feedback systems review

Based on

I.FAST Workshop 2024 on

Bunch-by-Bunch Feedback Systems and Related Beam Dynamics

T. Nakamura (KEK), for the workshop participants, and organizers: led by

Akira Mochihashi,

the Karlsruhe Institute of Technology (KIT) / KARA



I.FAST Workshop 2024 on Bunch-by-Bunch Feedback Systems and Related Beam Dynamics

I.FAST: Innovation Fostering in Accelerator Science and Technology

<https://ifast-project.eu>

Great Opportunity for Information Exchange and Discussions
with

Various Machines / Labs / Universities / Companies

What is **Bunch by bunch** feedback ?

Control : **Damping**, **Anti-Damping**, **Excitation**, ..

Betatron (Transverse) Oscillation,

Synchrotron (Longitudinal) Oscillation

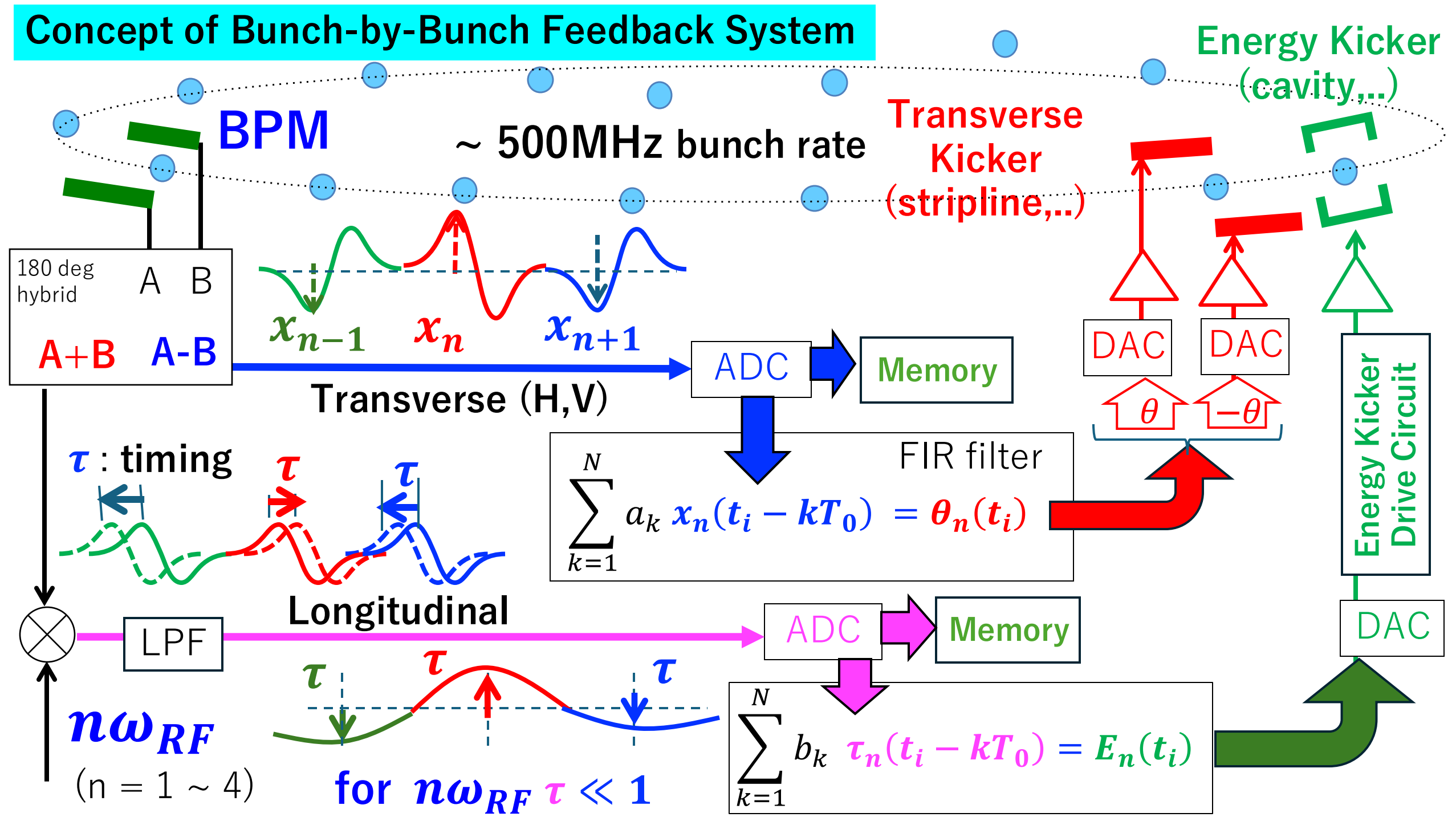
in **Bunch-by-bunch** base

with bunch spacing down to 2ns ($\sim 500\text{MHz}$)

Measurement of Beam Motion:

Bunch-by-Bunch, **Turn-by-Turn** \Rightarrow Memory

Concept of Bunch-by-Bunch Feedback System



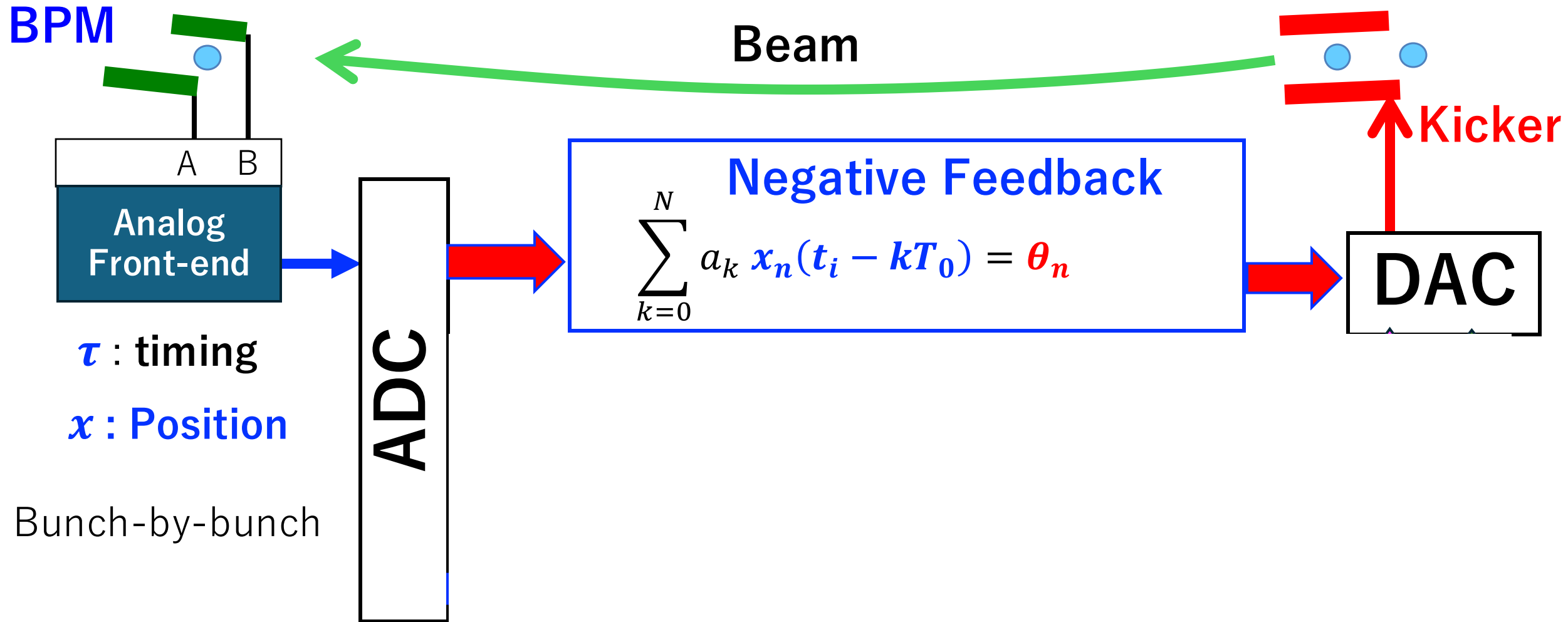
What is **Bunch by bunch feedback** ?

Control : **Damping**, **Anti-Damping**, **Excitation**, ..

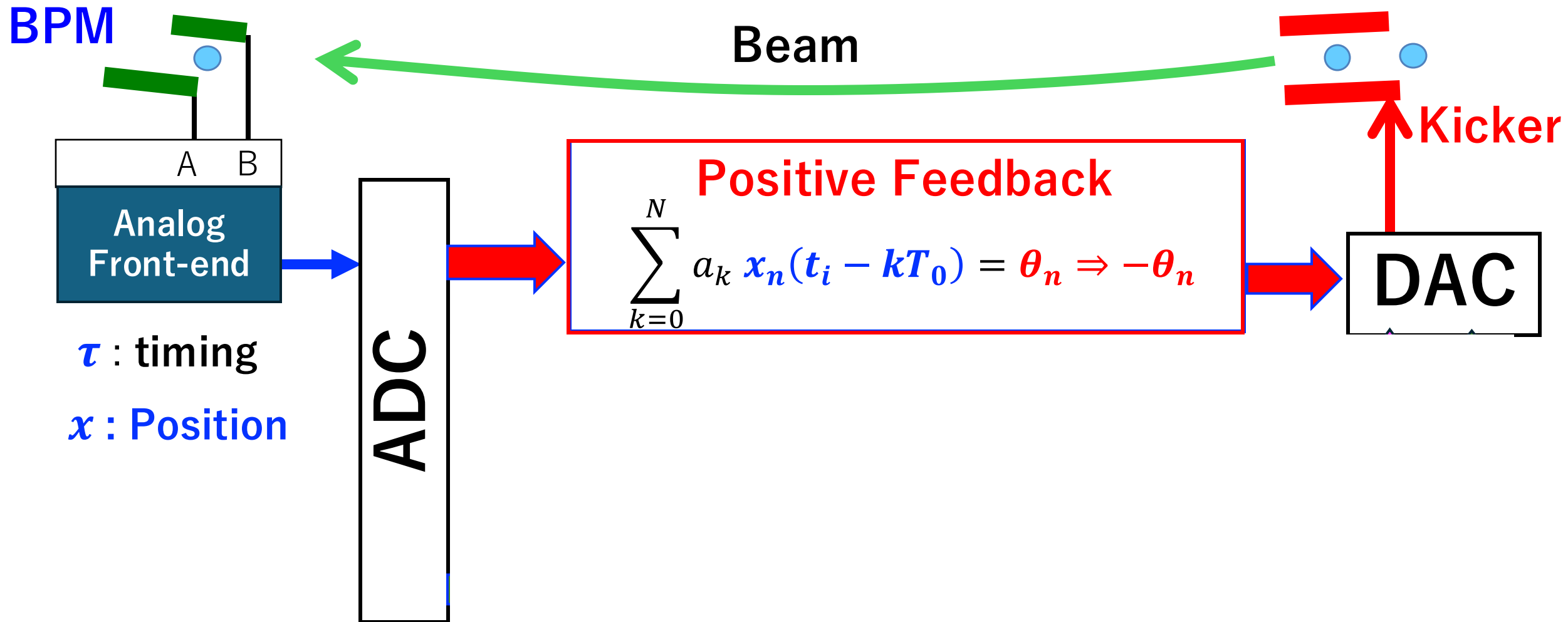


We start with

Damping of Beam Oscillation



Anti-Damping of Beam Oscillation



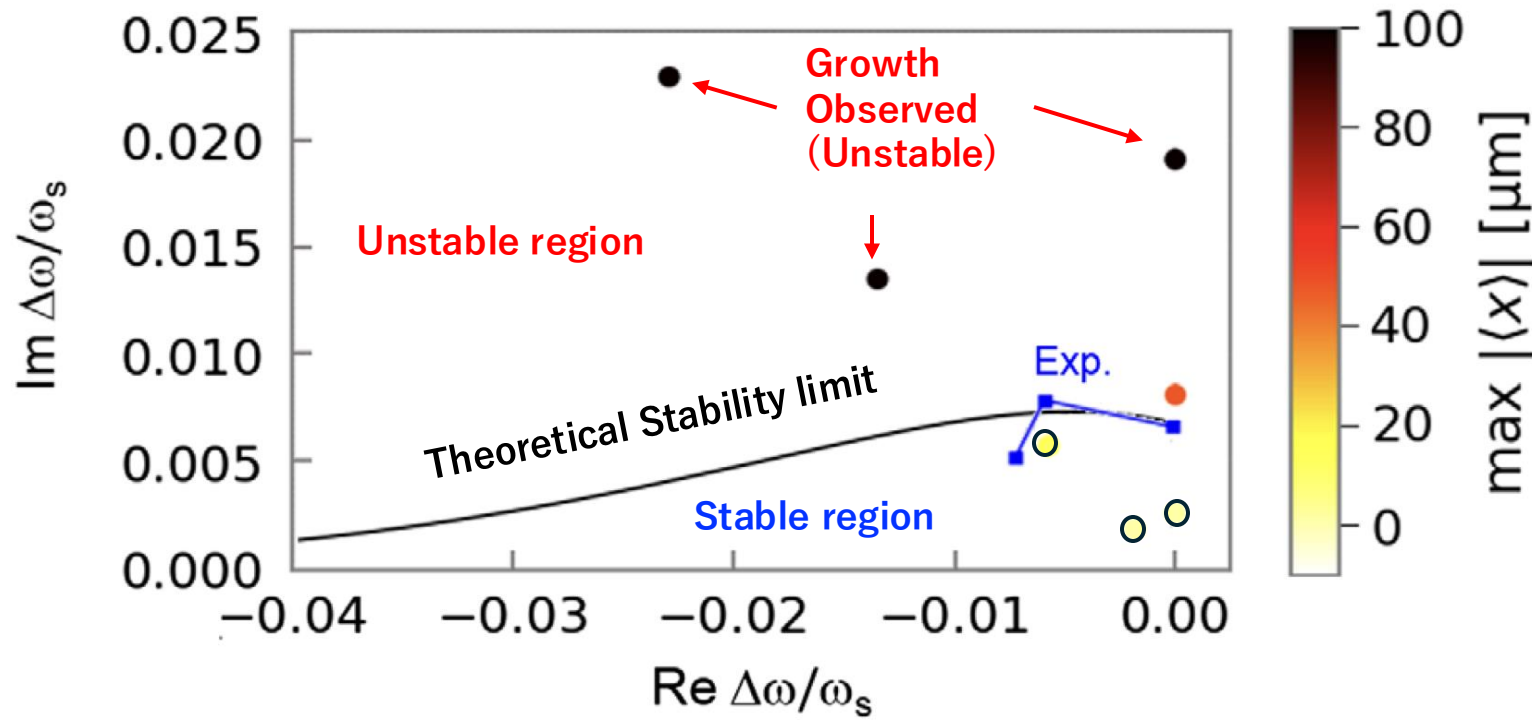
Anti-Damping (Positive Feedback)

Exponential Growth (Gain) and Tune Shift (Phase) with Feedback

= simulates Instability

↕ Direct Landau Damping measurement (LHC)

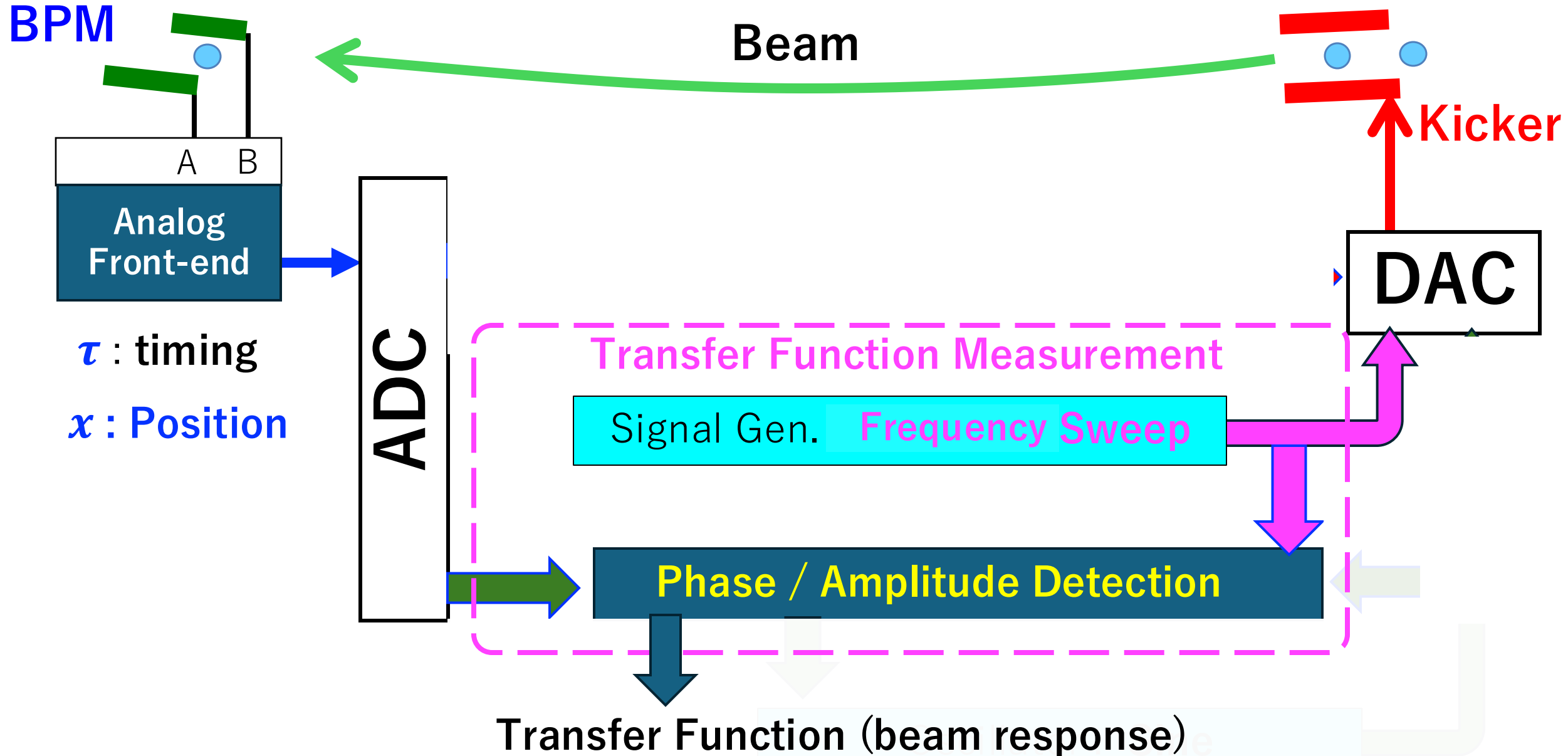
Landau Damping by Tune Spread in bunch \leq Octupole



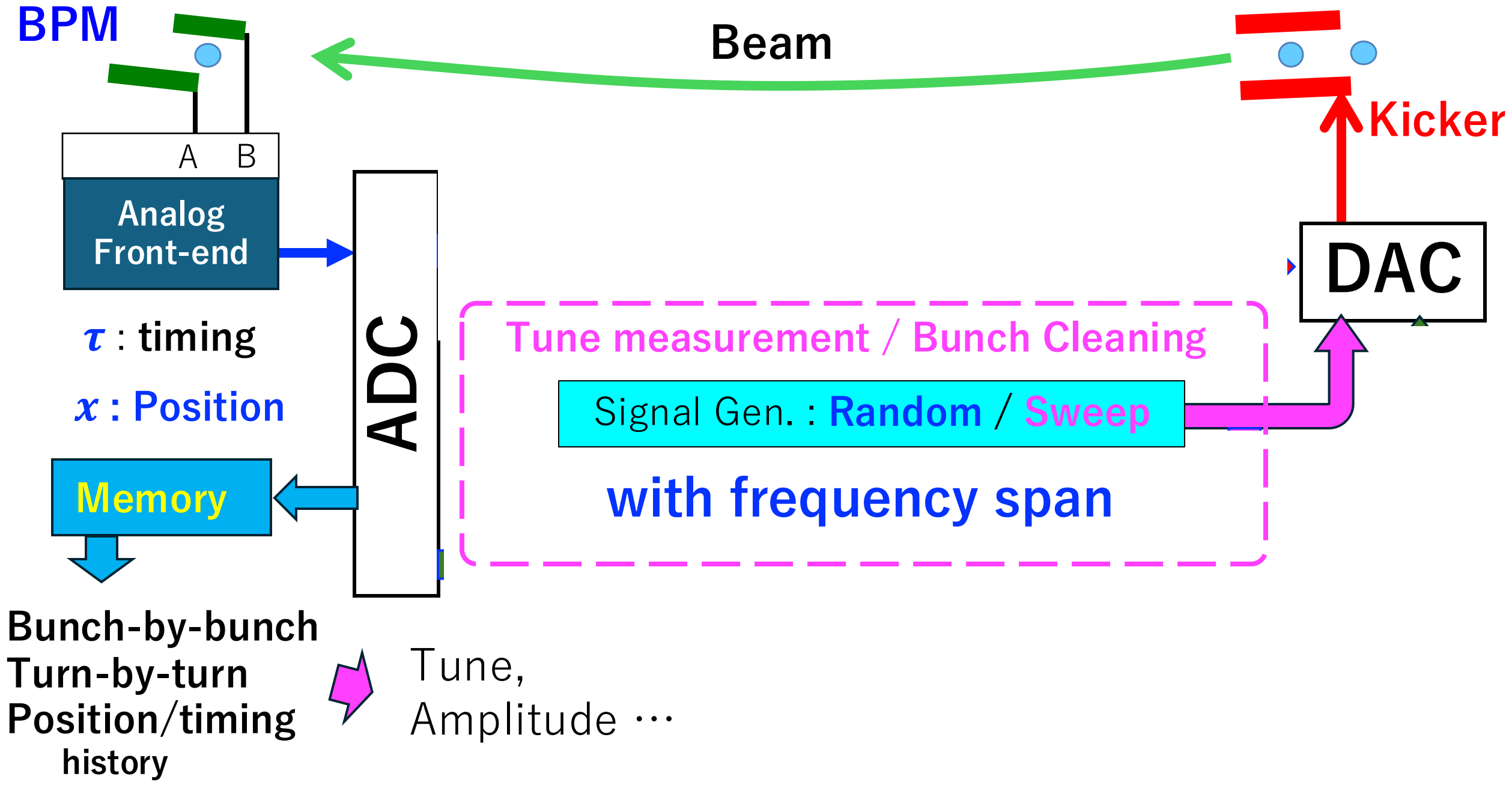
Comparison with
Theoretical
Stability Diagram

~ Frequency(tune) Shift by Feedback

Excitation (Transfer function) of Beam Oscillation



Excitation of Beam Oscillation



Excitation by **External Force**

Amplitude to Equilibrium Value controlled by Force Strength

* Tune Measurement

Just **One bunch** is switched from feedback to excitation
small effect to users

* Cleaning of unnecessary bunches in filling gap(s)

Amplitude Dependent Tune Shift \leq catching by Frequency Sweep (ELETTRA)

Amplitude Small \rightarrow Large

tune High \rightarrow Low (Amplitude Dependent tune shift)

Tune Freq. High \rightarrow Low \leq Sweep with GOOD Direction

Excitation Freq Low \rightarrow High **at Lower Betatron Sideband** (ELETTRA)
(tune shift direction is machine/tuning dependent)

Continued . . .

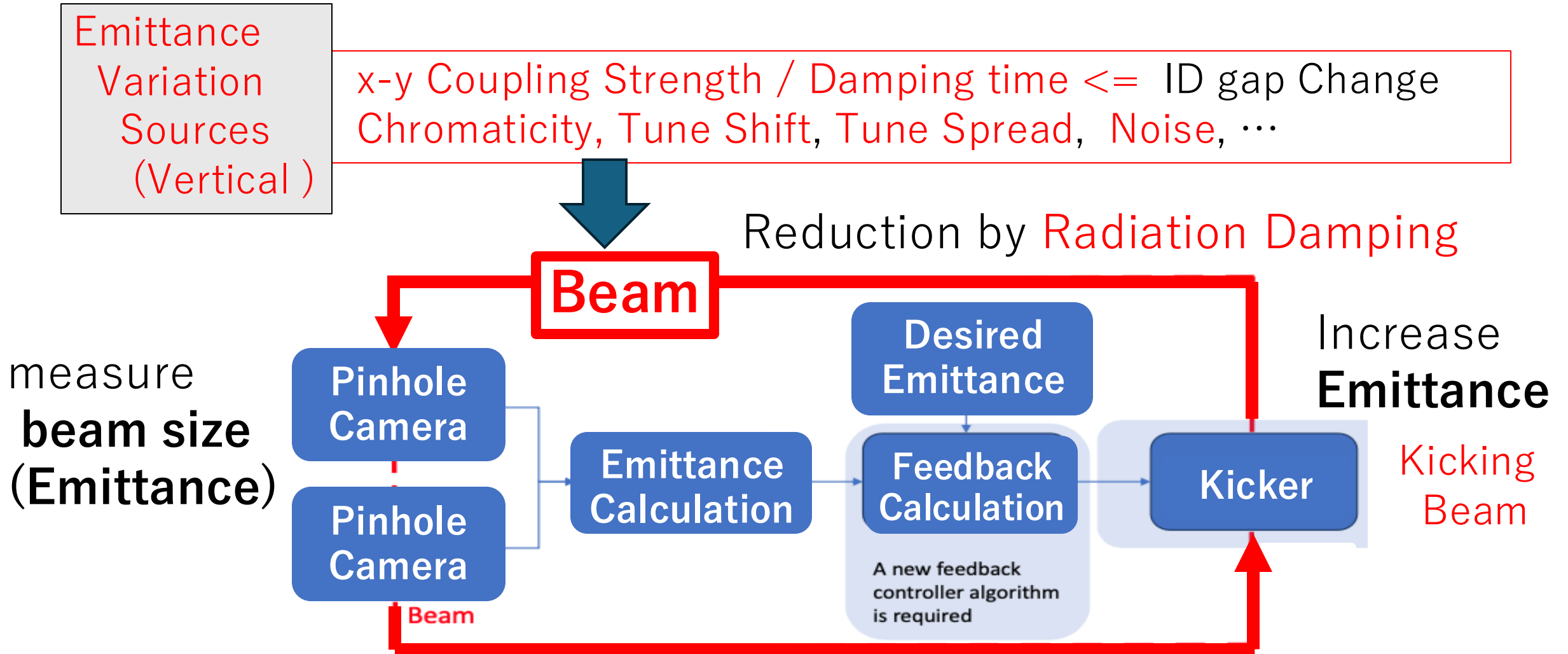
Excitation by **External Force**

* **Control of Vertical Transverse Beam Size/Emittance** (SOLEIL, DIAMOND)

Compared with **x-y Coupling Control** with **Skew Q magnets**

- **Faster & Simpler** Control (SOLEIL, DIAMOND)
- **Independent Control for H and V**
Coupling measurement : $V\text{-emittance} / (\text{excited } H\text{-emittance})$ (SOLEIL)
- **Smaller effect to Off-Axis Injected Beam** (DIAMOND)
- Applicable for **Ultra-Low Horizontal Emittance beam**
< but **Beam size fluctuation is smaller with Skew Q** (SOLEIL) >

Control of Vertical Beam Size/Emittance (SOLEIL, DIAMOND)



<https://indico.scc.kit.edu/event/3742/contributions/15383/>

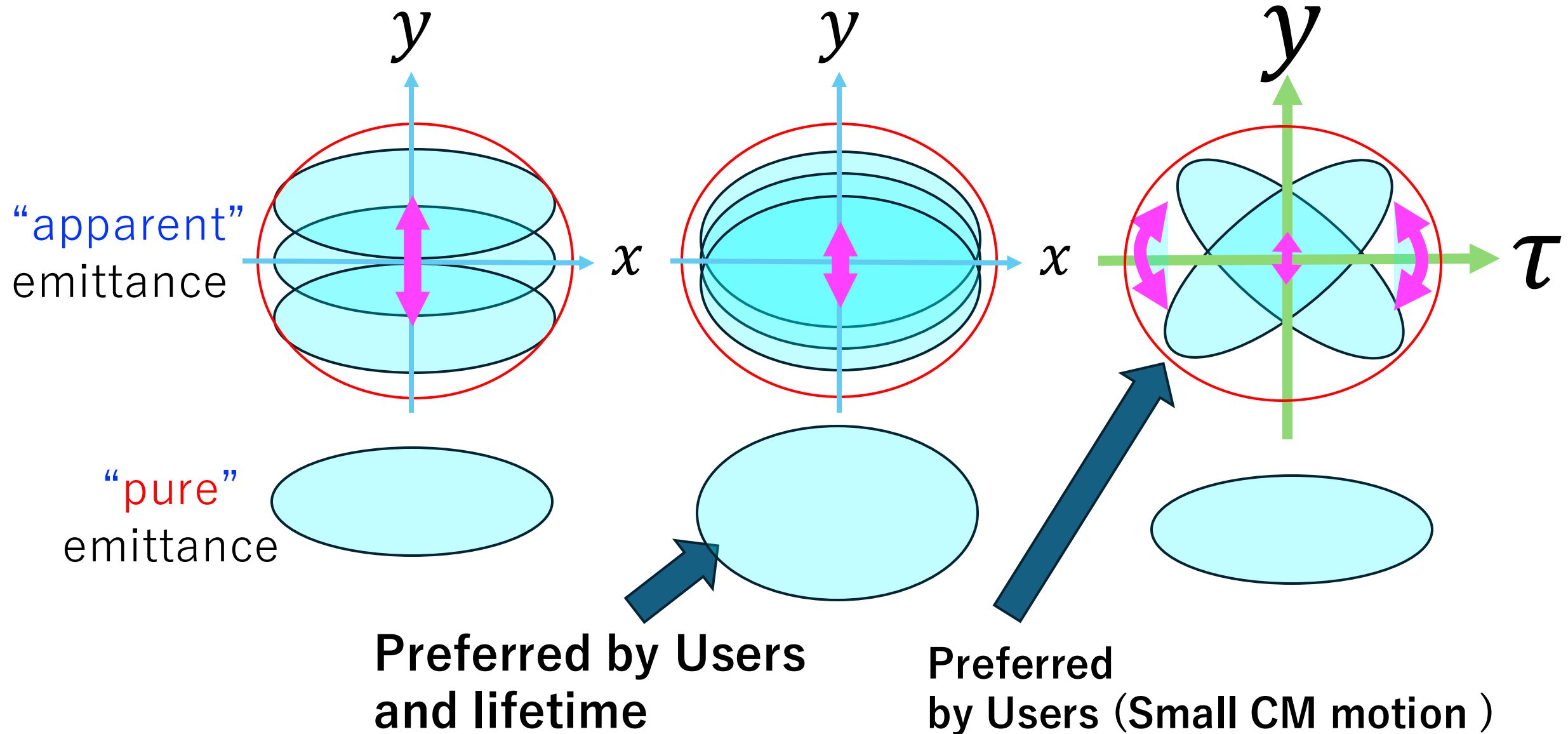
DIAMOND

<https://indico.scc.kit.edu/event/3742/contributions/15385/>

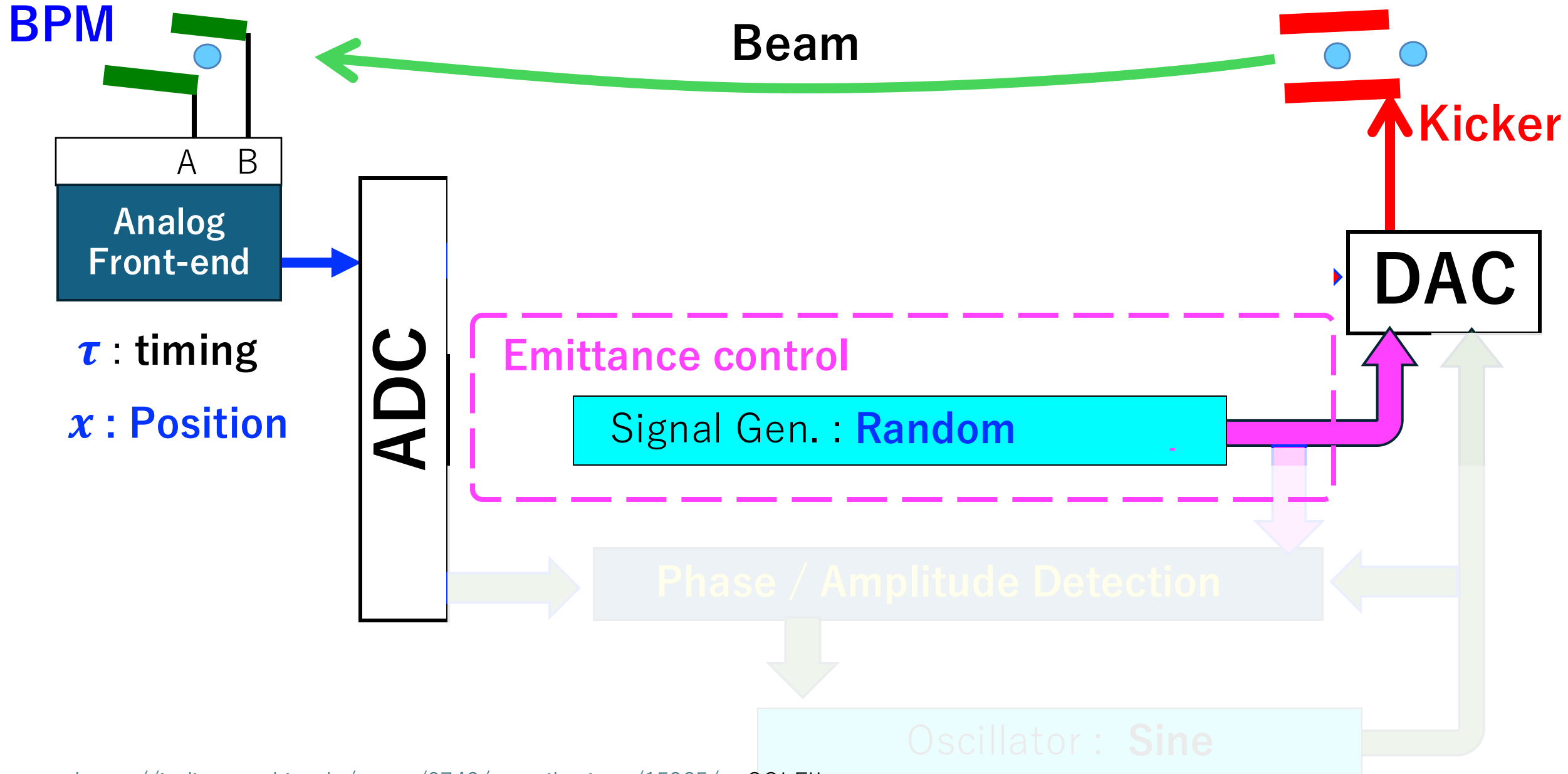
SOLEIL

Figure modified
from DIAMOND

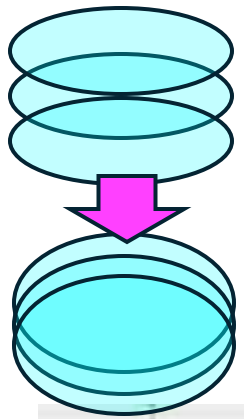
Control of Vertical Beam Size/Emittance (SOLEIL, DIAMOND)



Control of Vertical Emittance by Random Kick (SOLEIL)

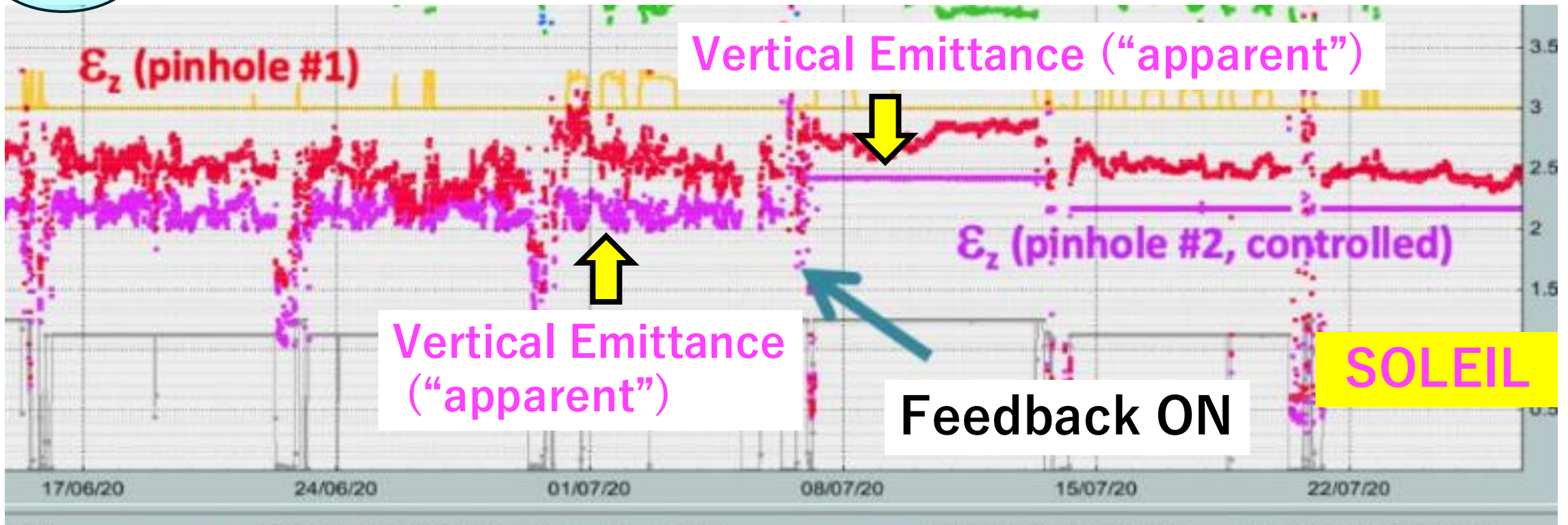


Control of Vertical Emittance by Random Kick (SOLEIL)



C.M. Motion of Random Start timing/amplitude
Chromatic Tune Shift
Tune Spread by Non-linearity

Decoherence (Phase Mixture) of electrons => “pure” Emittance



Control of Vertical Emittance by Random Kick (SOLEIL)

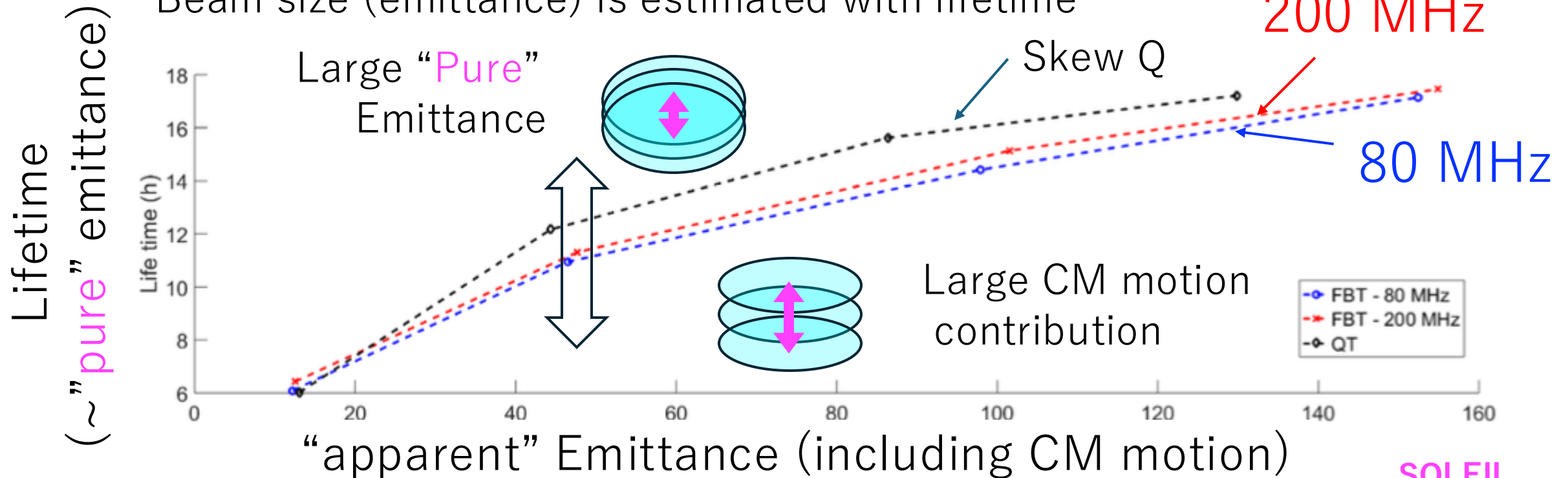
White Noise kick (Random Kick)

Wide Bandwidth ($\sim 200\text{MHz}$) is better :

- * Larger ratio : “Pure” emittance / Center of Mass Motion
- * Smaller Emittance Jitter (under beam size feedback)



Beam size (emittance) is estimated with lifetime



SOLEIL

Control of Vertical Emittance

Resonant Excitation at Synchrotron sideband of Betatron peak

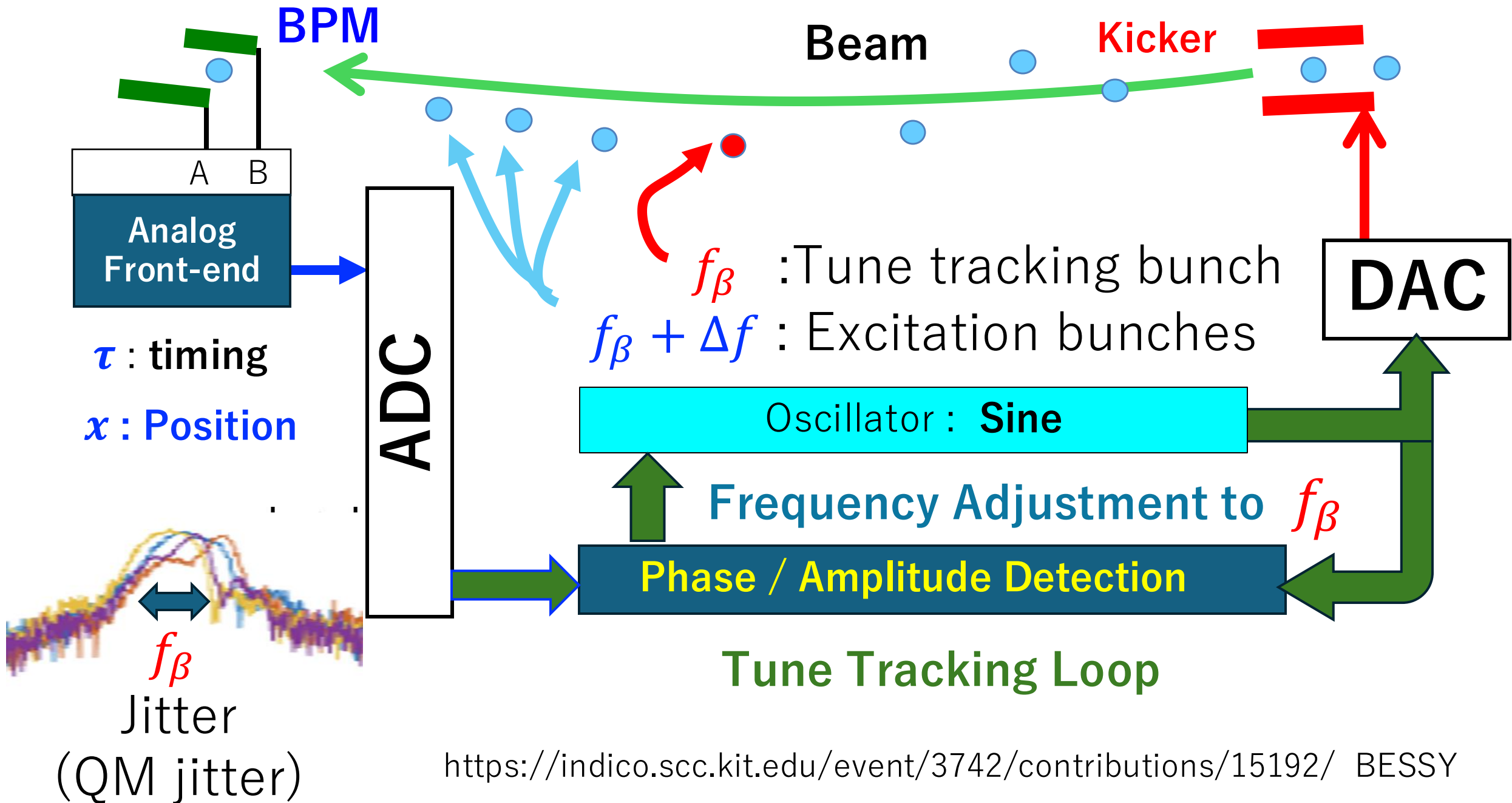
BESSY-II, DIAMOND

Before this

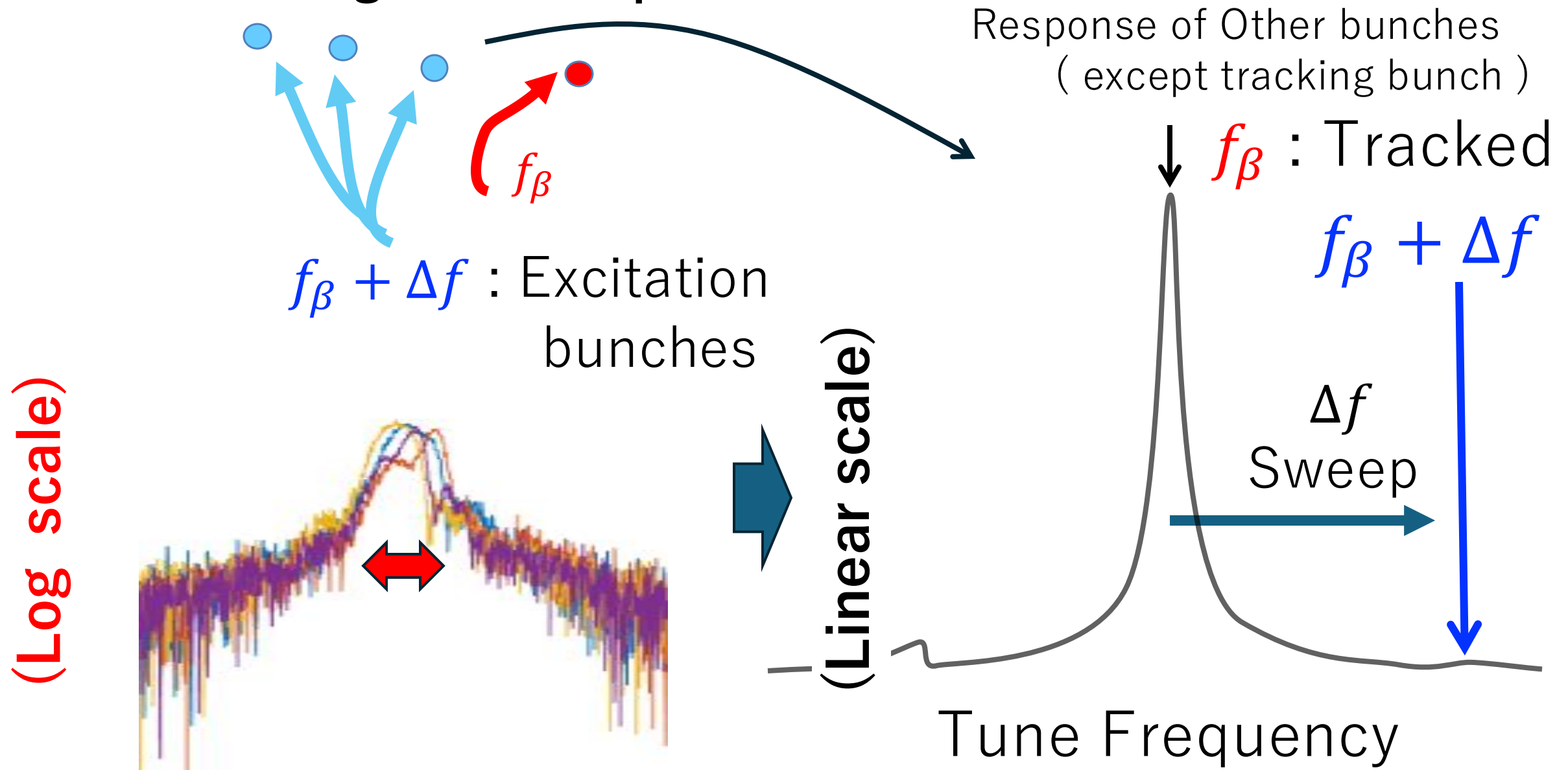


Tune Tracking Beam Response Measurement (BESSY)

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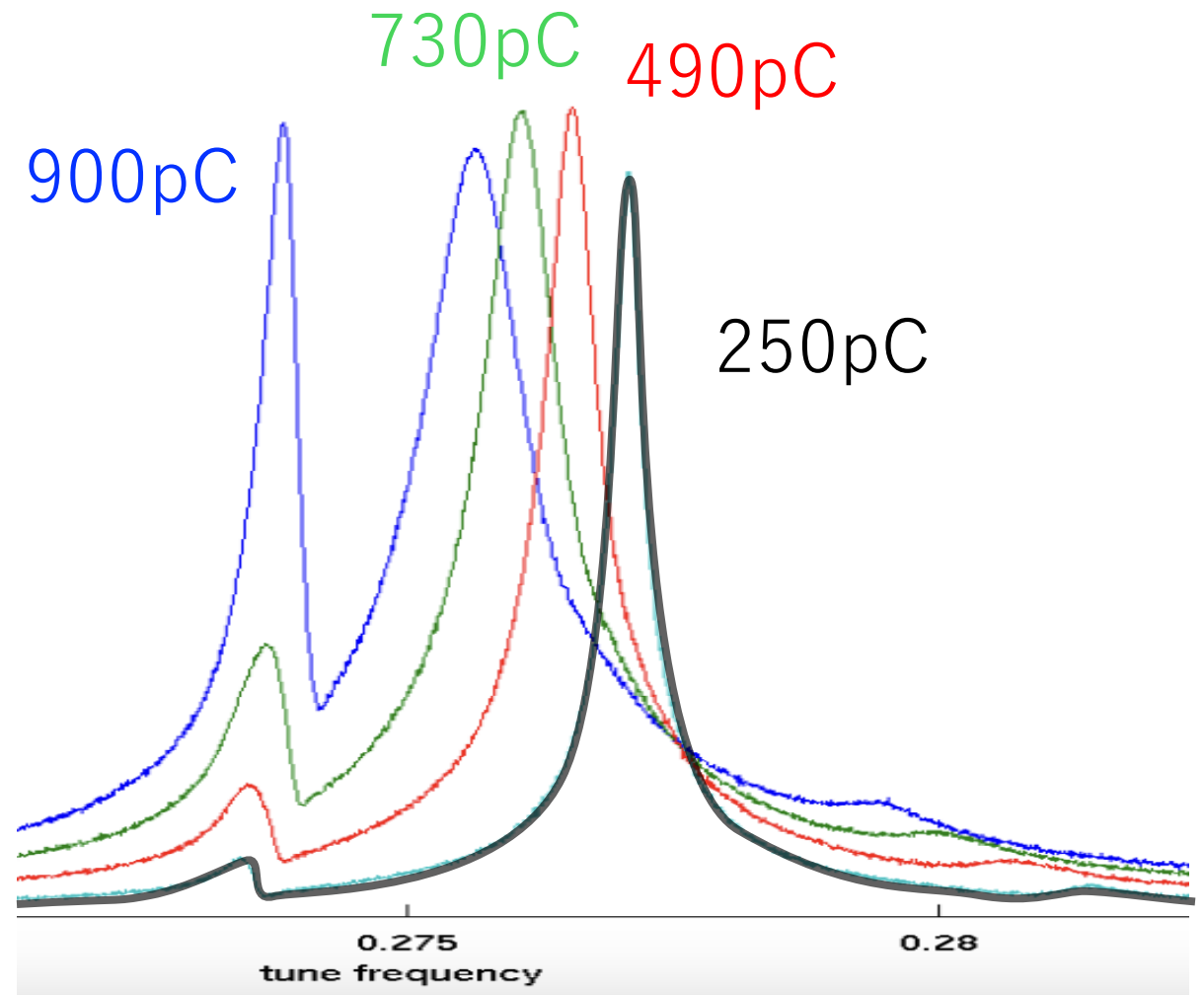


Tune Tracking Beam Response Measurement (BESSY)



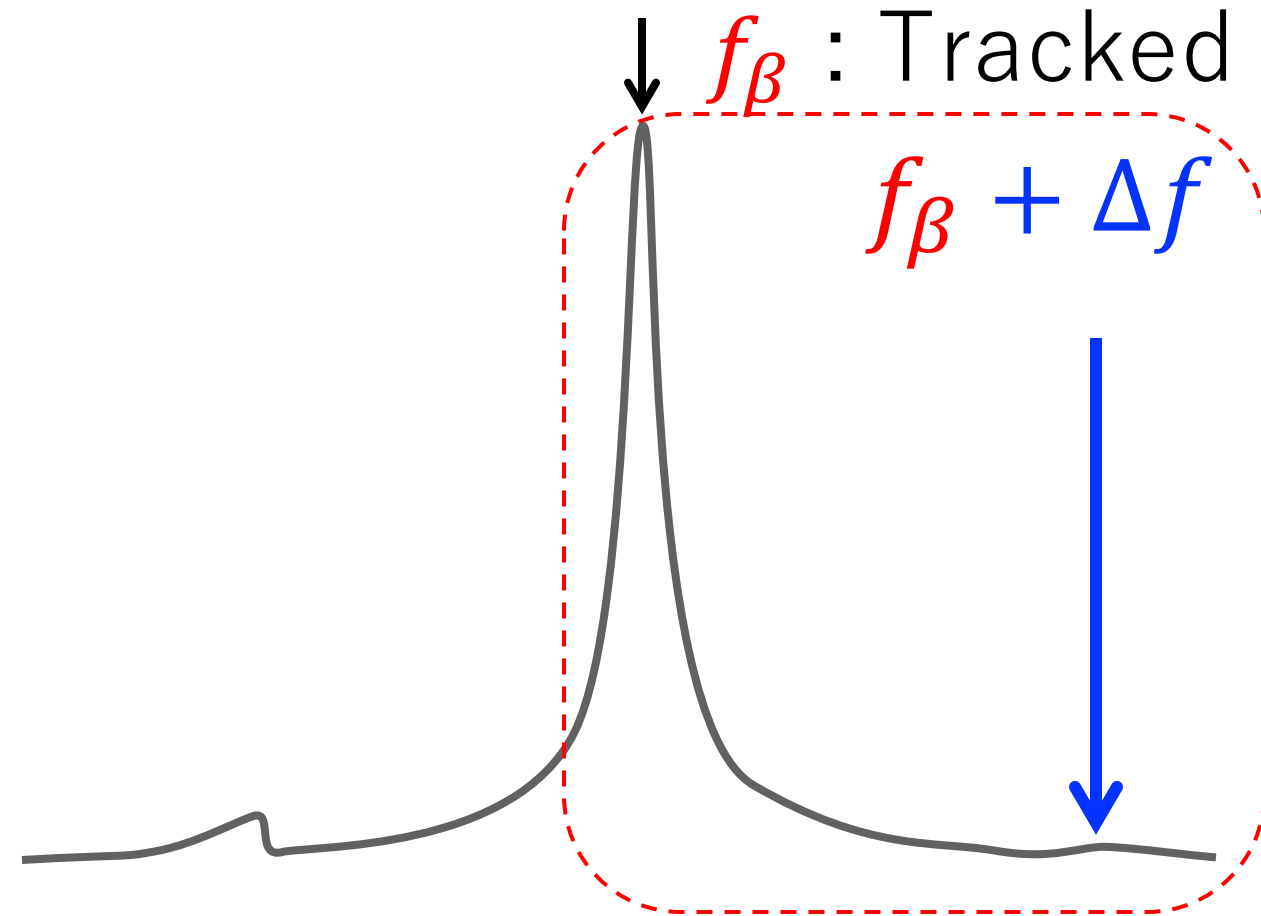
Tune Tracking Beam Response Measurement (BESSY)

Tune Tracking
+
Exciting Shifted Frequency

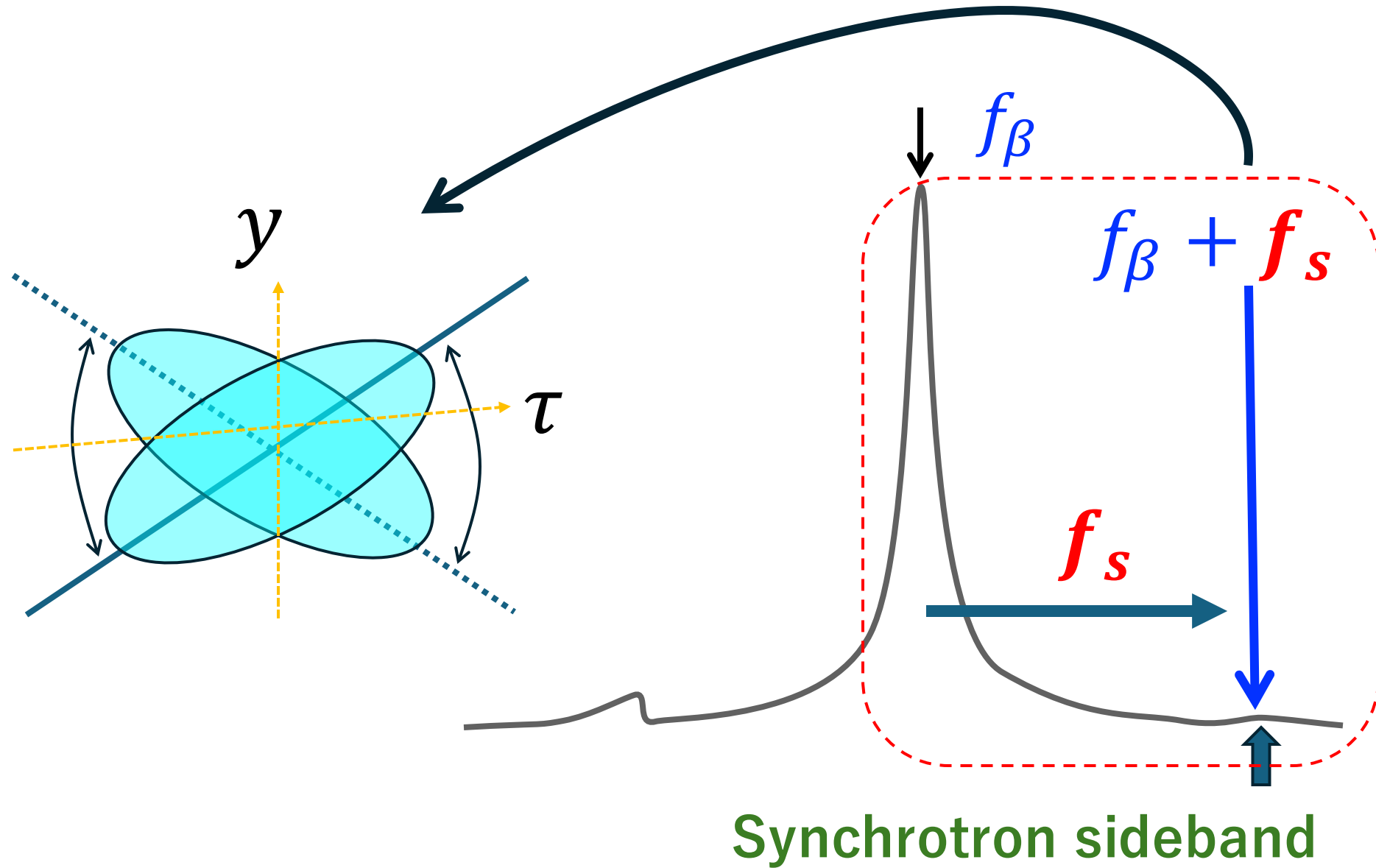


Tune Tracking Beam Response Measurement (BESSY)

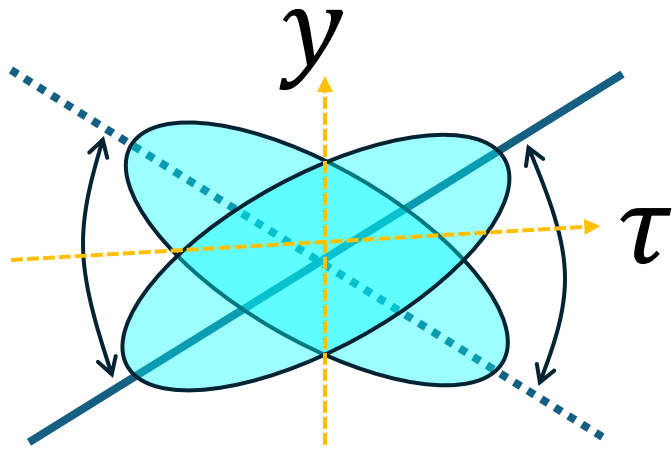
Response of Other bunches
(except tracking bunch)



Resonant Excitation at Synchrotron sideband of Betatron peak



Resonant Excitation at Synchrotron sideband of Betatron peak

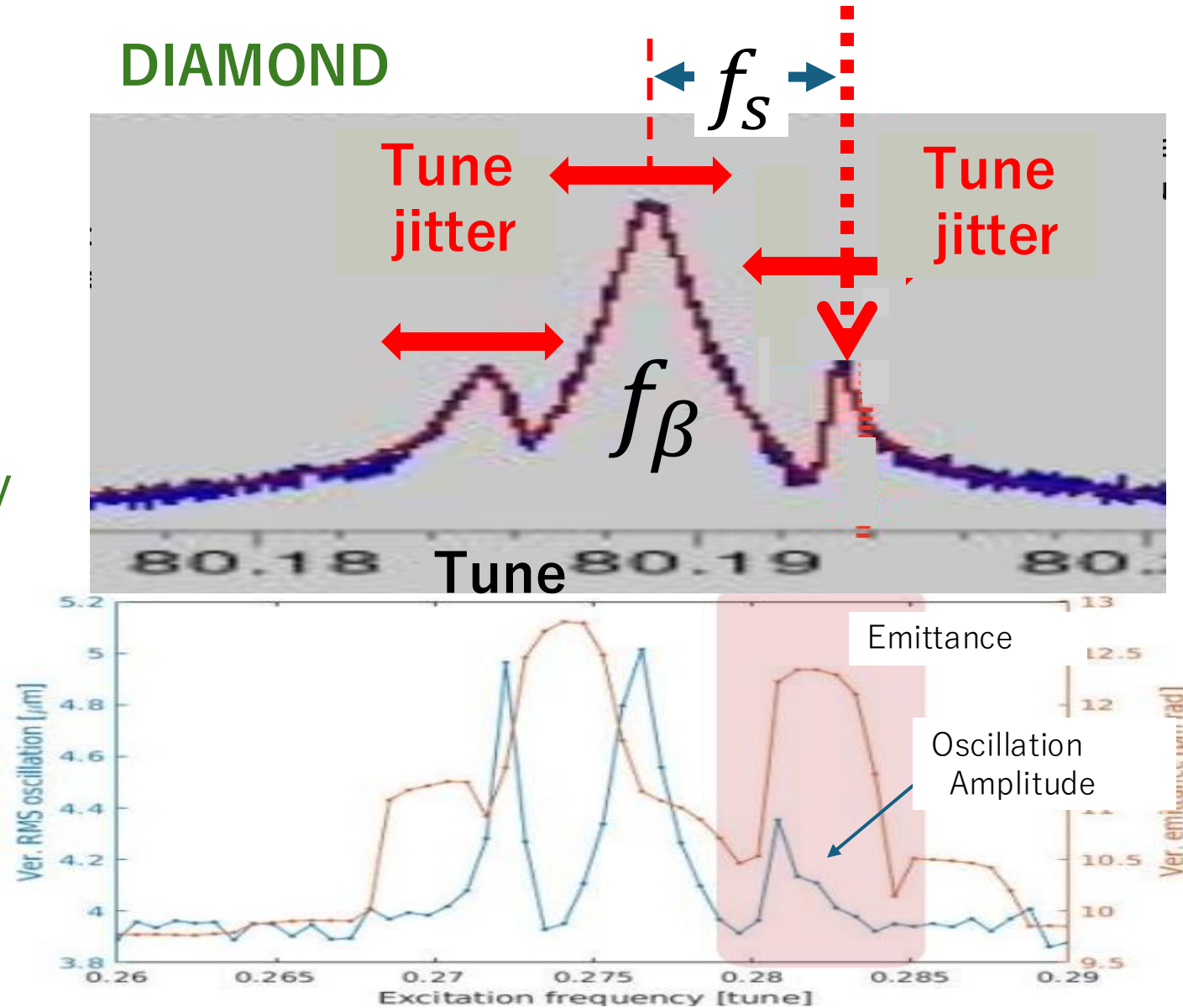


Stronger kick is necessary



Resonant Excitation with
Tune Tracking

(On-Resonance Excitation)



Resonant Excitation at Synchrotron sideband of Betatron peak

Pulse Picking by Resonant Excitation (PPRE) (BESSY-II, DIAMOND)

ONE BUNCH in multi-bunch filling

emittance enlarged
by excitation

Other bunches

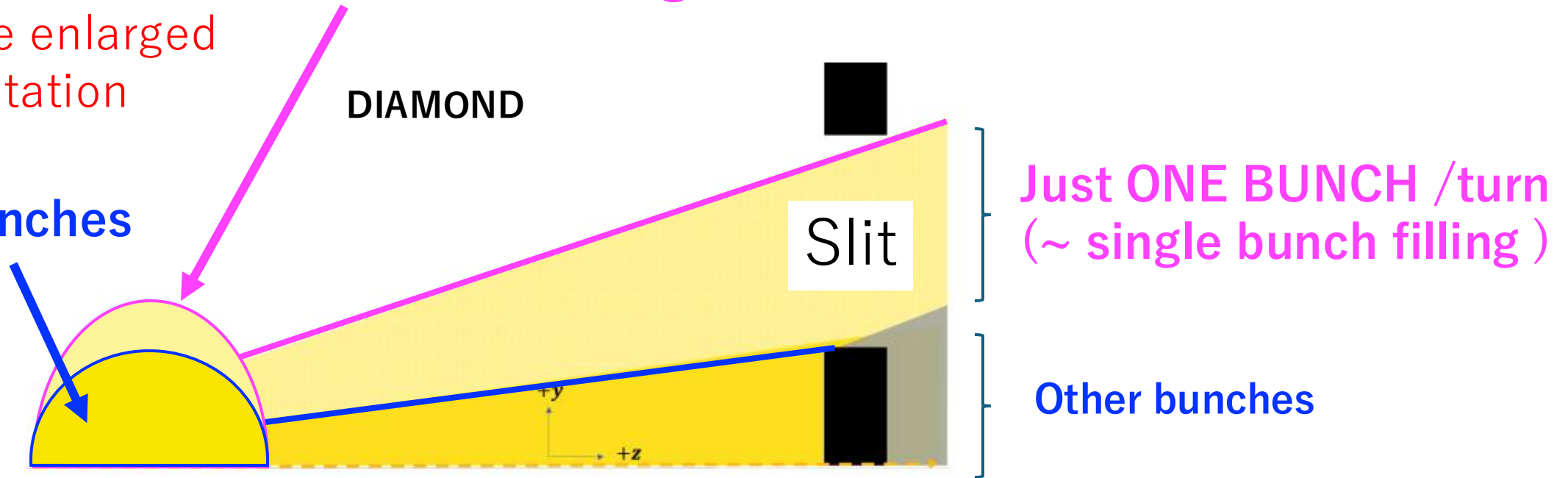


Figure from
(modified)

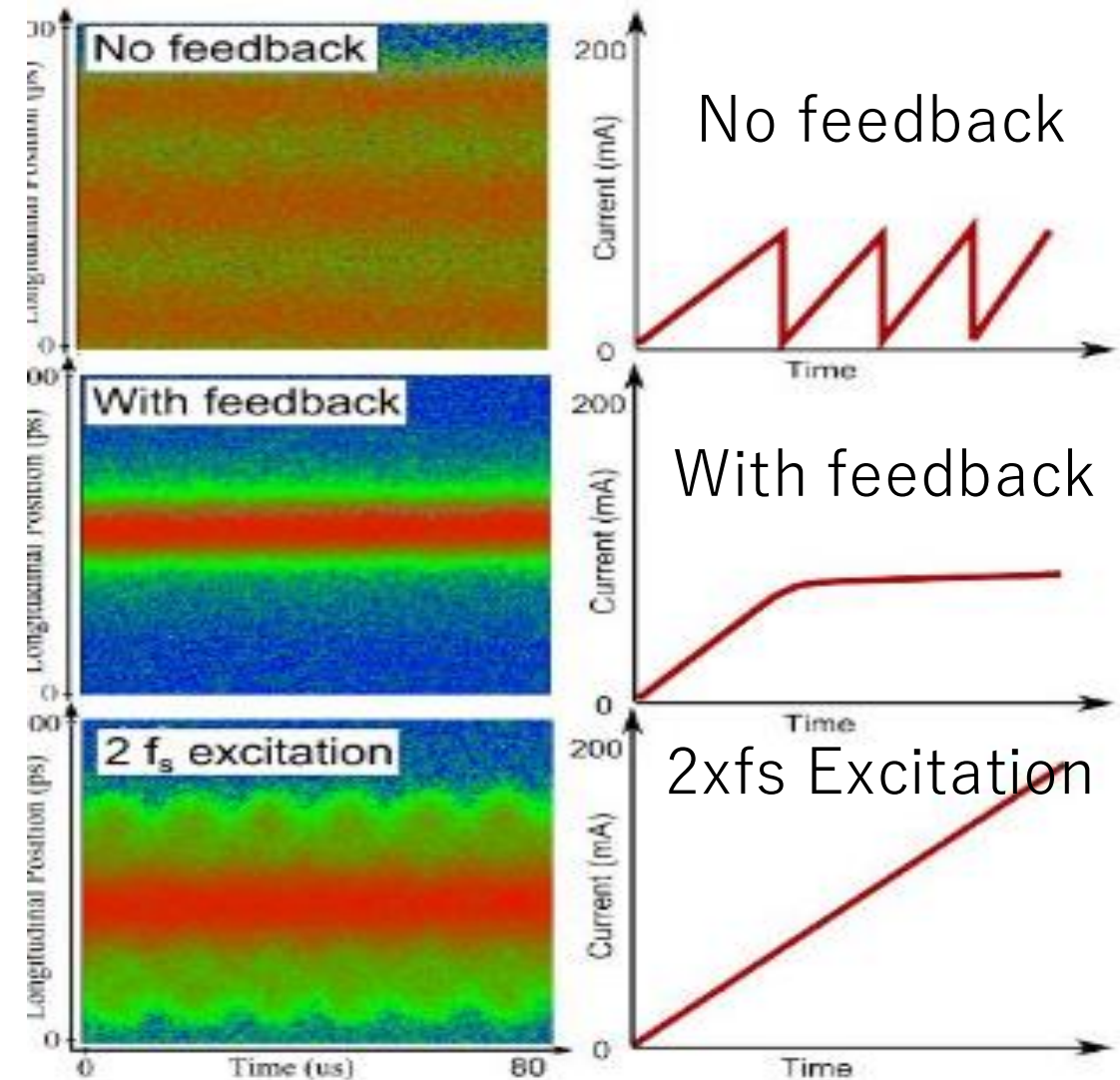
<https://accelconf.web.cern.ch/ipac2023/pdf/MOPM037.pdf>

“INVESTIGATIONS INTO OPERATING PULSE PICKING
BY RESONANT EXCITATION (PPRE) IN THE VERTICAL PLANE” (DIAMOND)

Resonant Excitation of Synchrotron Oscillation (KARA)

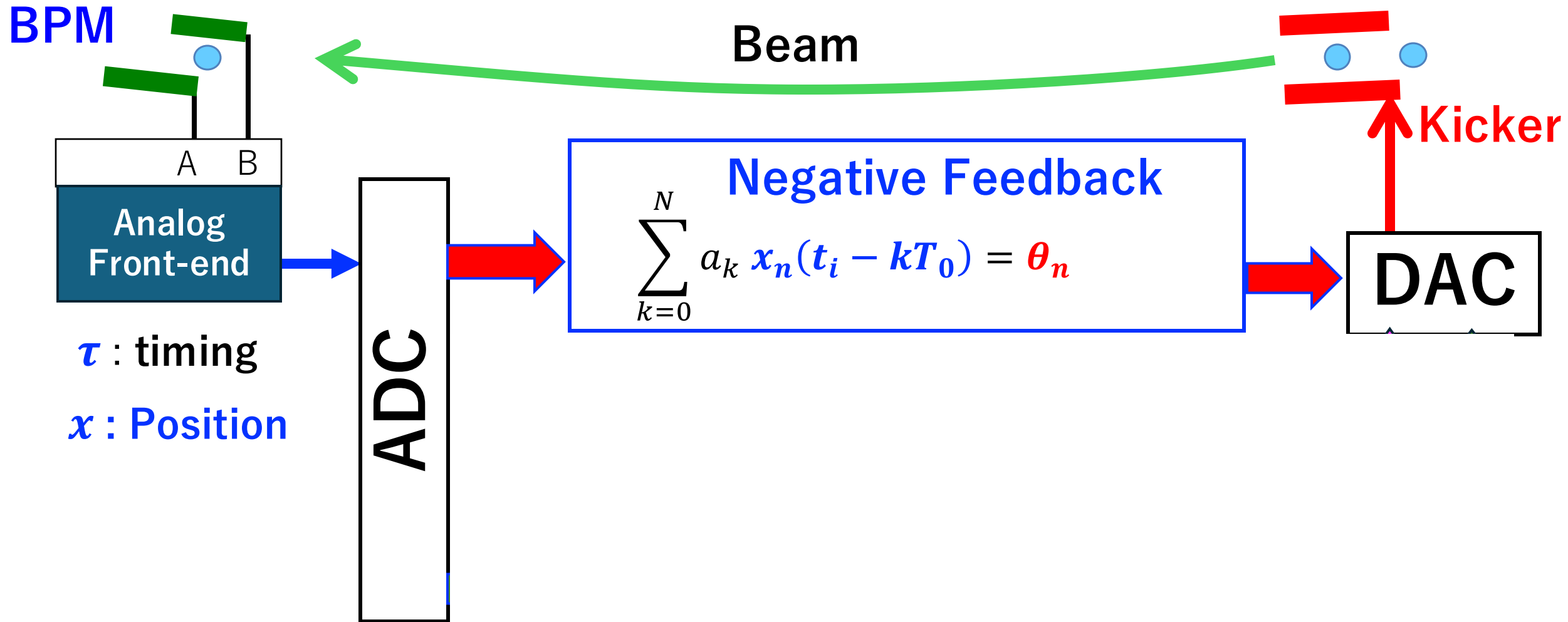
Longitudinal Excitation
of Quadrupole motion with
2 x fs frequency
=> **Lengthen bunches**

suppression of longitudinal instability



Negative Feedback for Damping

Damping of Beam Oscillation

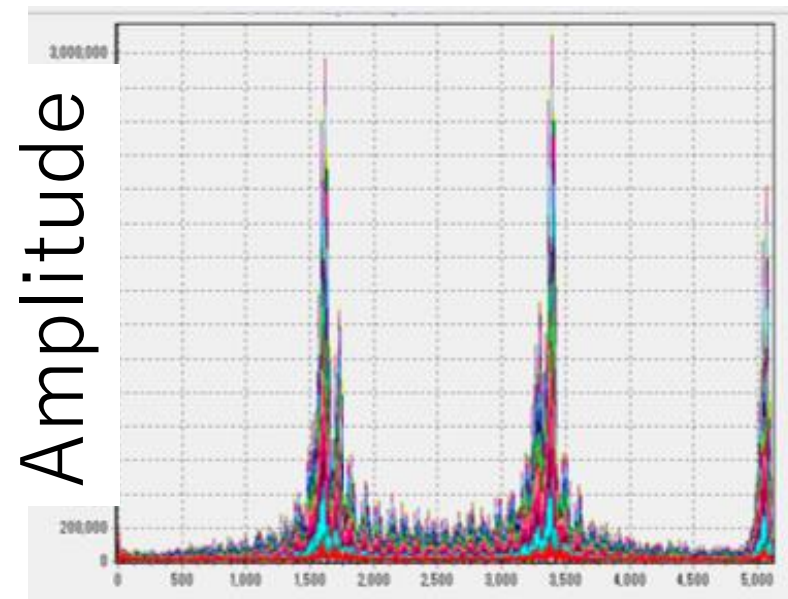


Negative Feedback (Damping)

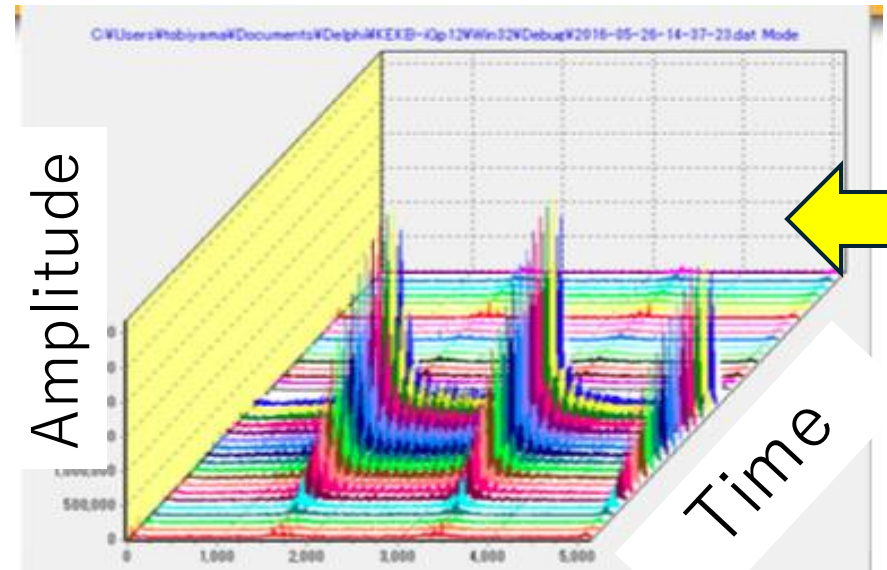
Grow & Damp Experiment for investigate Instability

Switch OFF feedback => Growth by Instability => **Switch ON feedback**
Instability Frequency => source impedance, $\dots z$

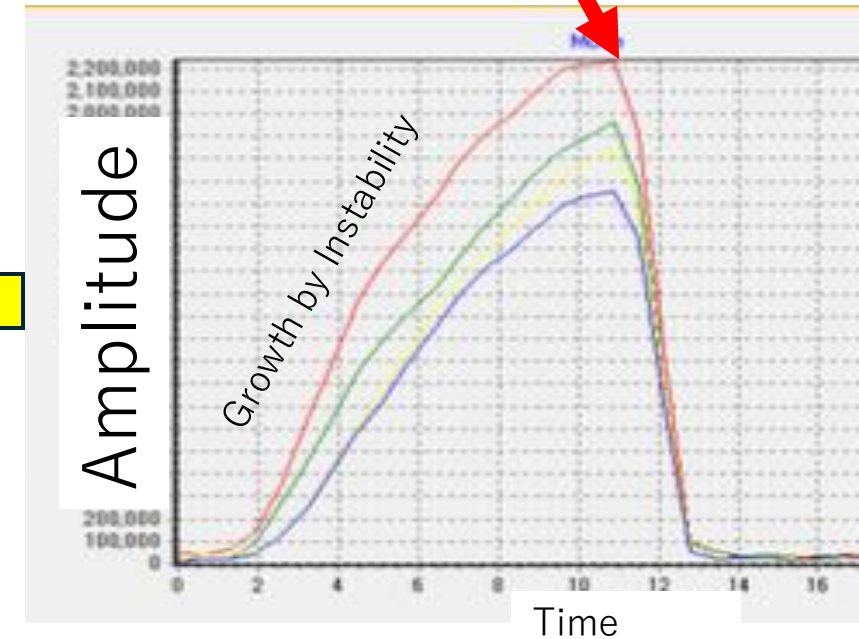
SuperKEKB HER



Frequency
(Instability Mode)



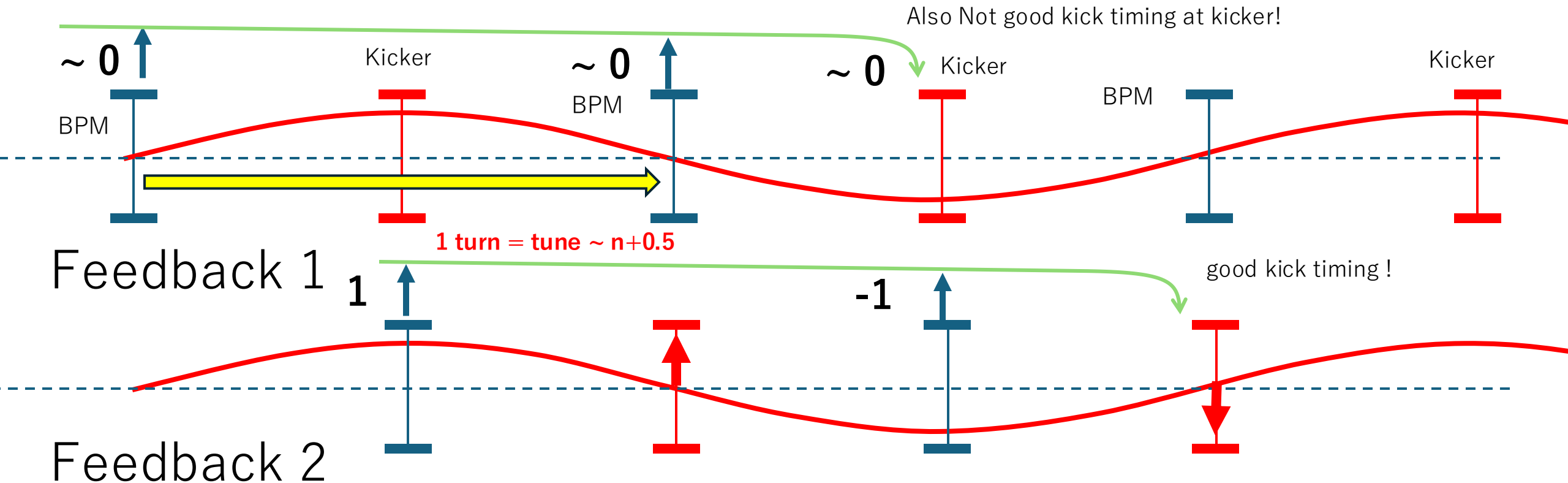
Frequency (Mode)



Growth and damping of several Modes

Damping

* **Fractional Tune ~ 0.5 (SuperKEKB) :**
Two Transverse Feedback with 90 degree betatron phase difference

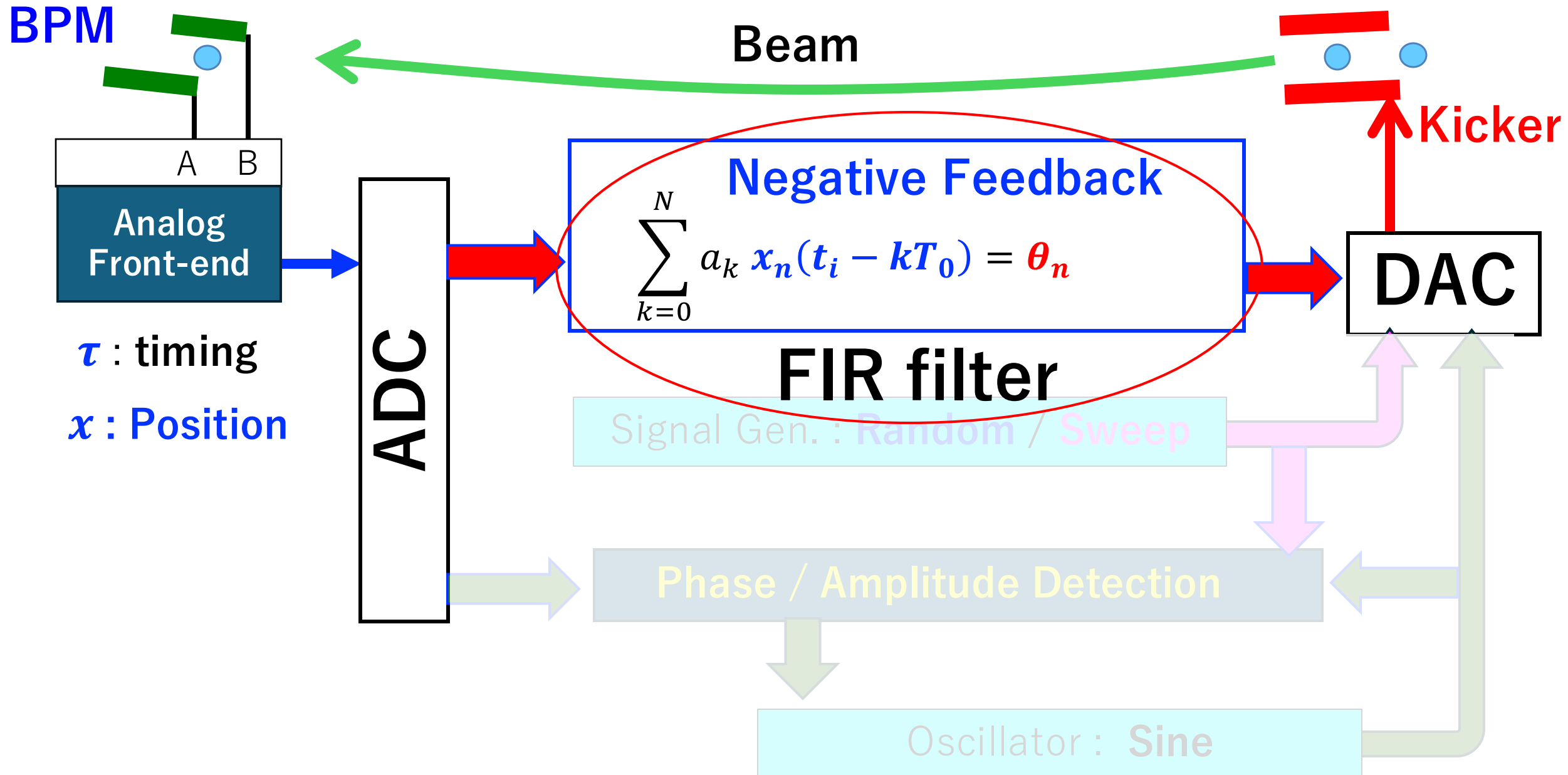


Negative Feedback (Damping)

Faster Damping of Coherent motion than
Decoherence by **tune spread in bunch**

Coherent Motion \Rightarrow Emittance

Damping of Beam Oscillation

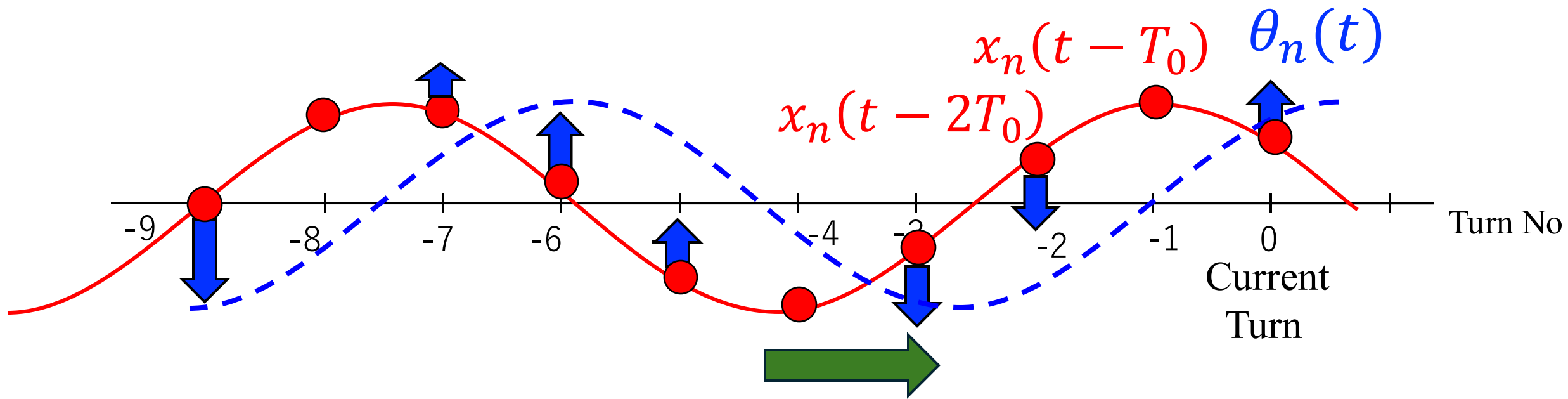


FIR filter

N_T — “Number of Taps”

$$\theta_n(t) = \sum_{k=1}^{N_T} a_k x_n(t - kT_0)$$

Kick for n-th bunch Position History of n-th bunch



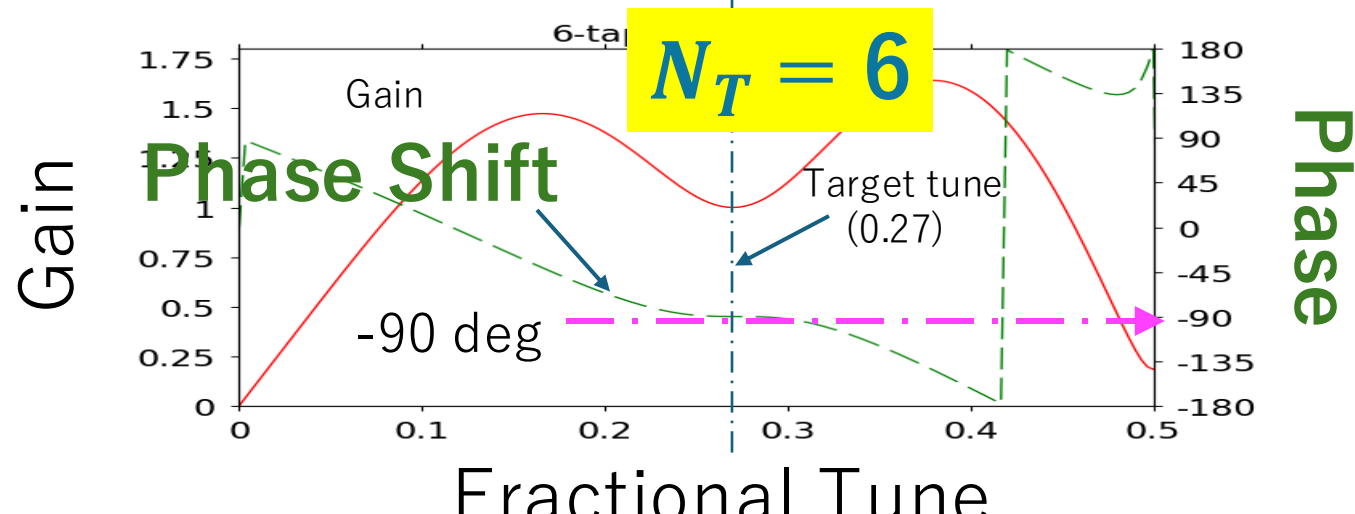
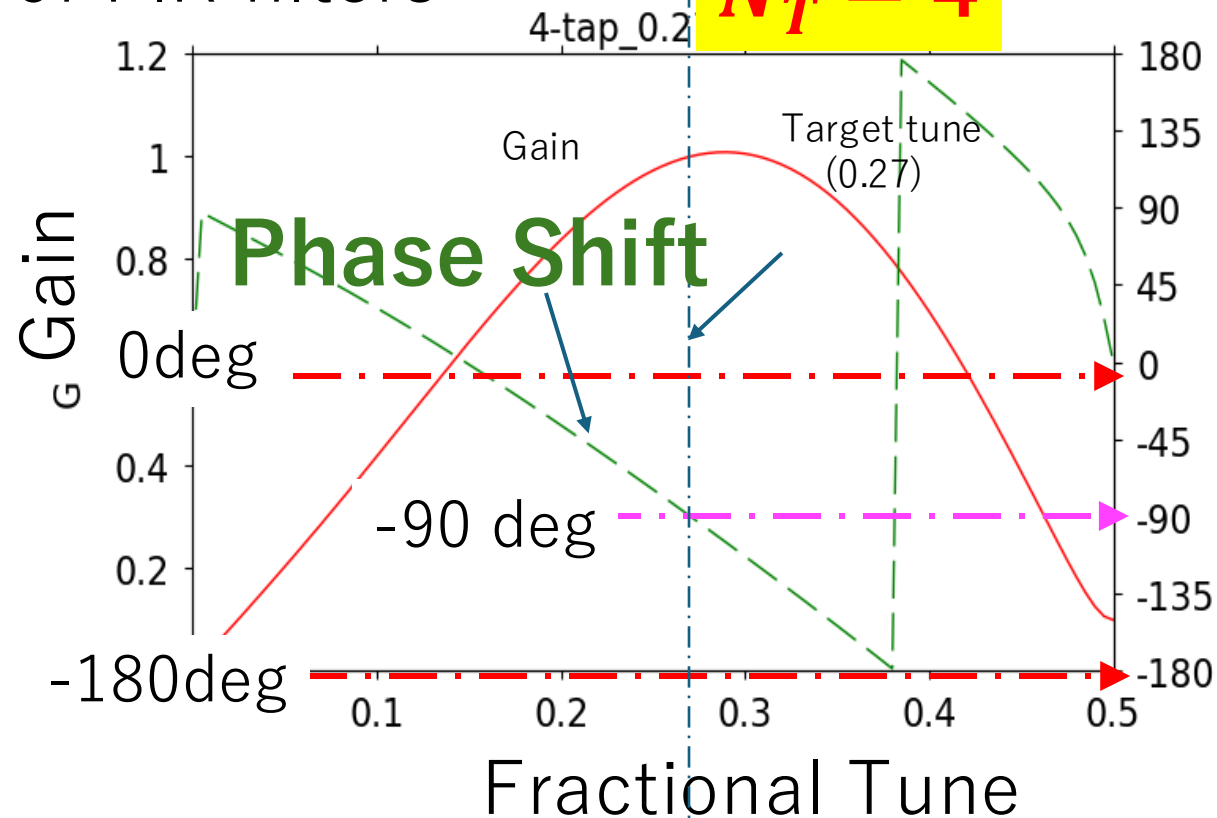
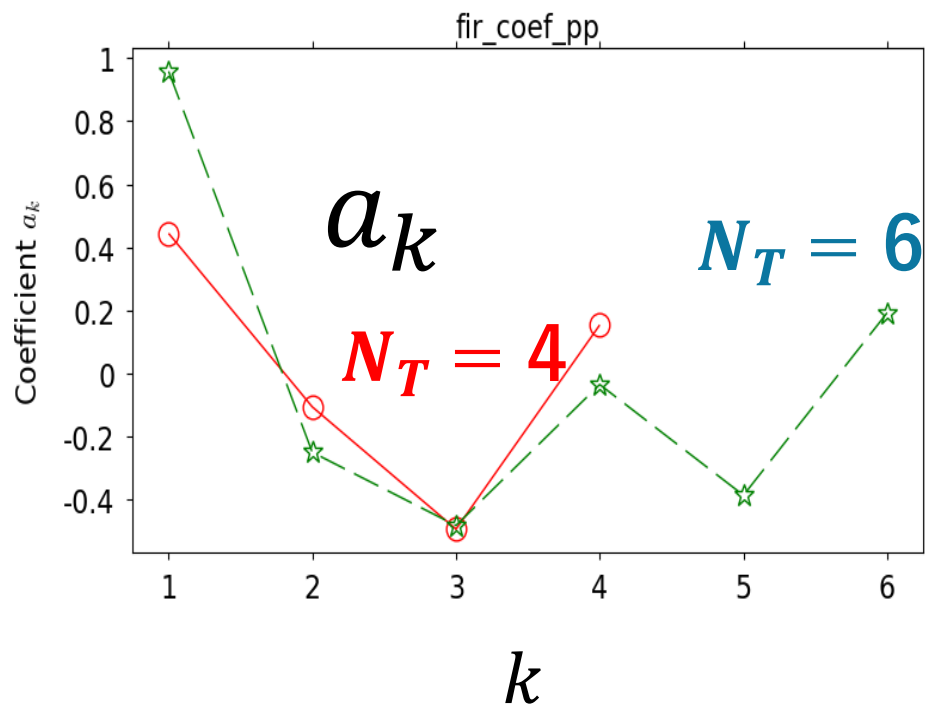
Phase Shift Produced by FIR filter

Number of Taps

Example of FIR filters

$$\sum_{k=1}^{N_T} a_k x_n(t_i - kT_0) = \theta_n(t_i)$$

FIR filter



FIR filter for Two Tune Control

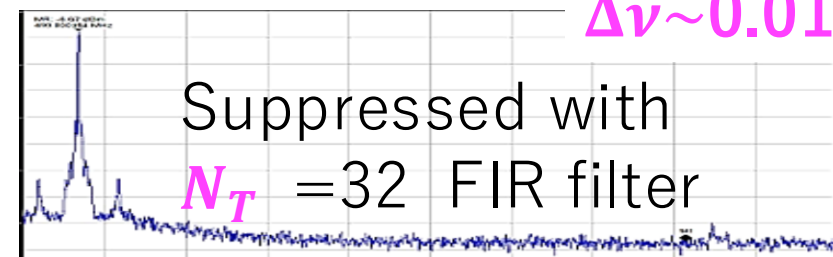
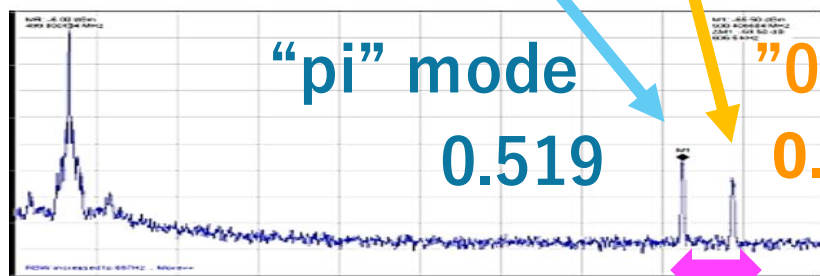
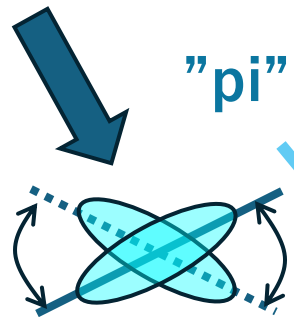
BEPC-II Suppression of Coherent motion by
Synchro-beta Resonances with Beam-Beam effect

Selected Filter

$N_T = 32$

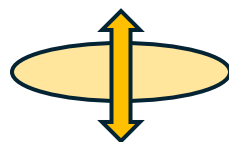
"pi" mode (0.519) : FIR phase -50deg

"0" mode (0.508) : FIR phase -140deg



$\Delta\nu \sim 0.01$

Instability

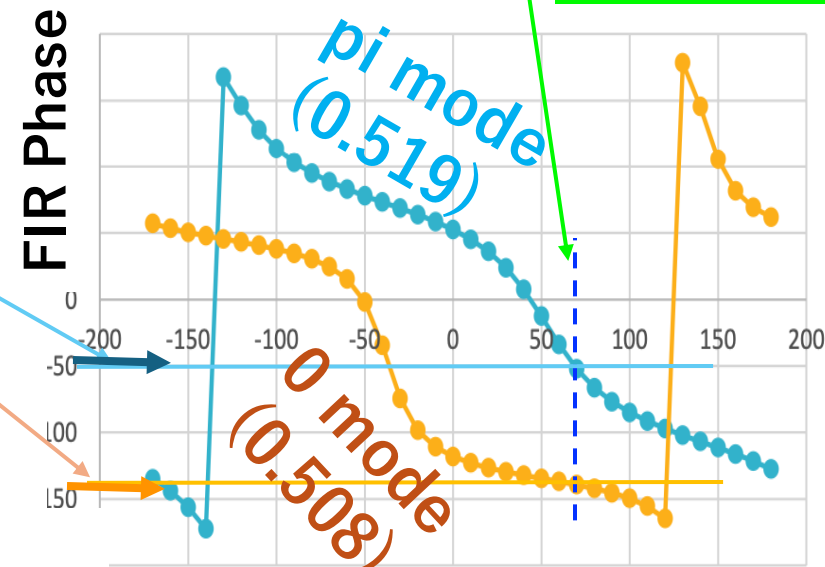


Uncertainty principle

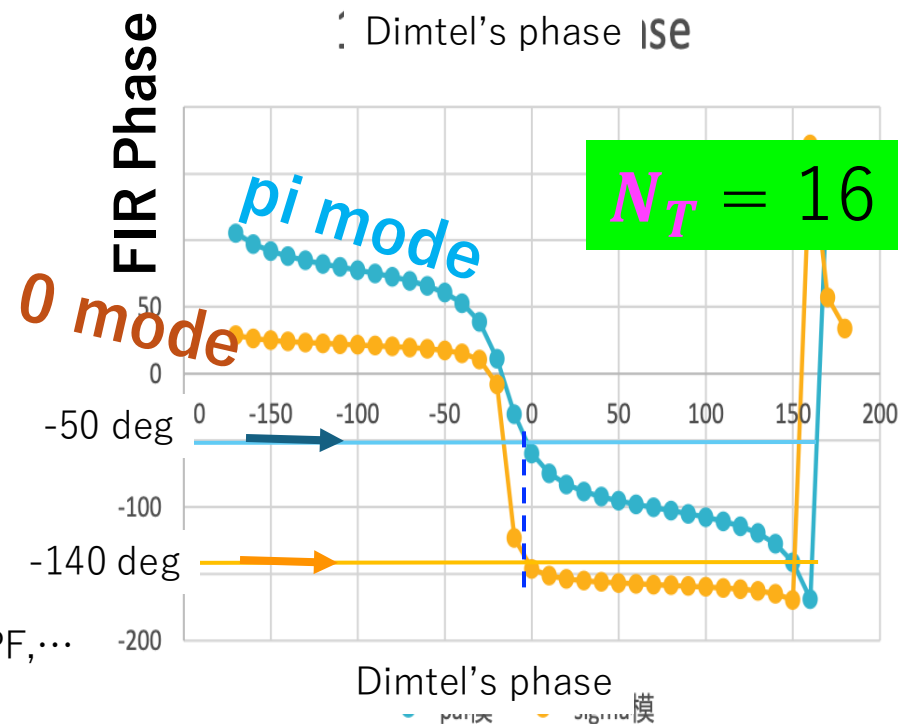
$$1 < N_T \Delta\nu$$

$$\frac{1}{\Delta\nu} < N_T$$

$$\frac{1}{\Delta\nu} = \frac{1}{0.01} = 100 \sim N_T$$



Dimtel's phase use

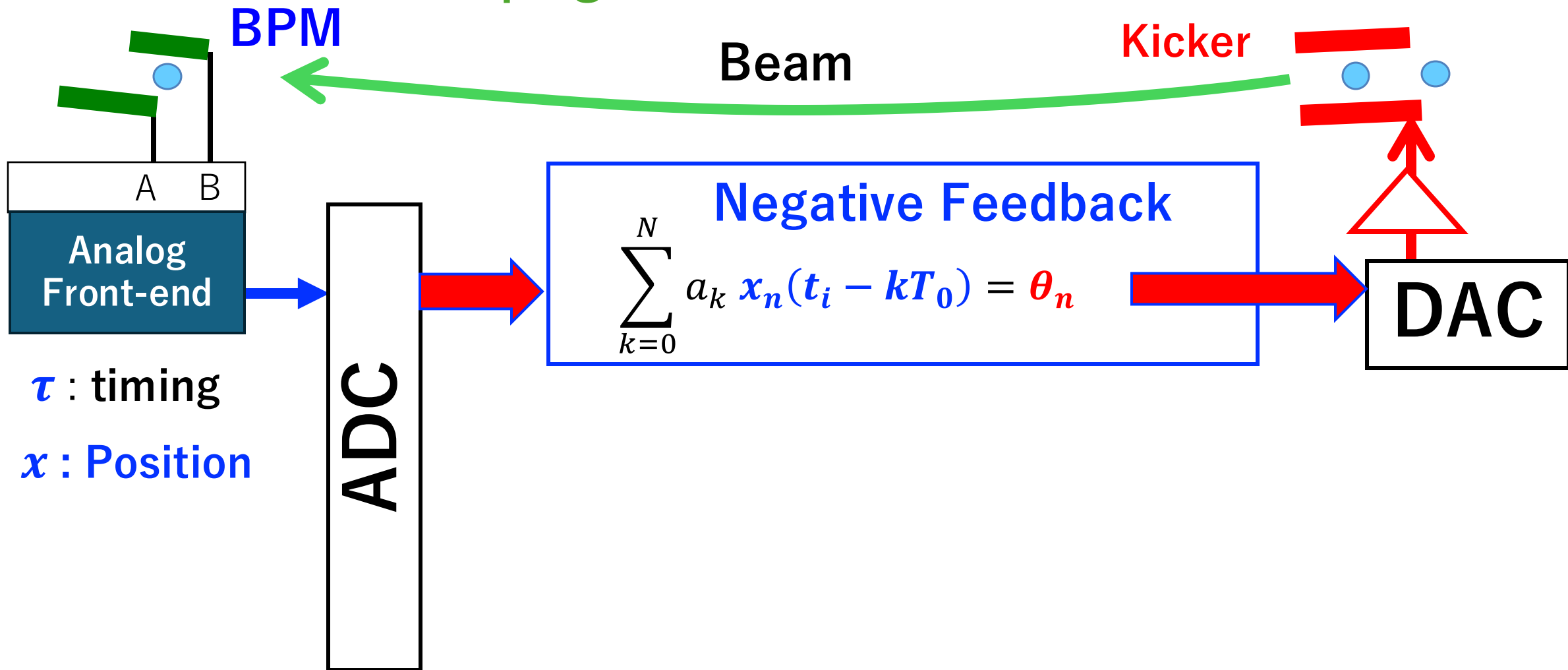


Other "Two tune" control scheme:

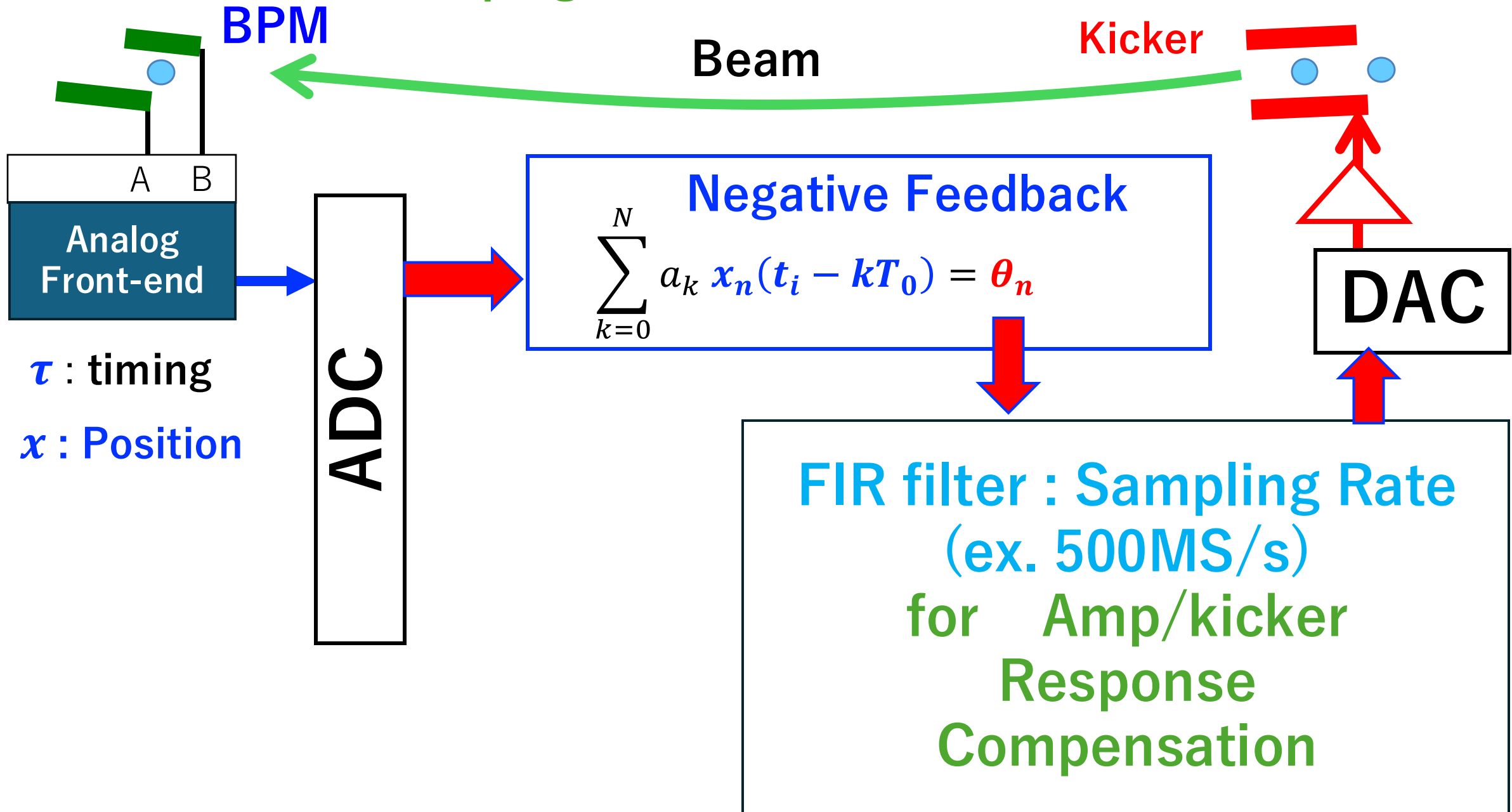
- Longitudinal feedback for dipole and quadrupole modes : DAFNE
- Single-loop Horizontal and Vertical feedback (horizontal tune & vertical tune) : SPring-8, PF,...

<https://indico.scc.kit.edu/event/3742/contributions/15183/> BEPC-II

Damping of Beam Oscillation



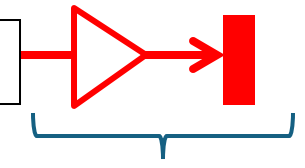
Damping of Beam Oscillation



Kick signal
Sampling Rate

FIR filter: Sampling Rate (ex. 500MHz)
Amp/kicker Response Compensation

DAC



Reduction of kick on neighboring bunches

No compensation

3-tap FIR

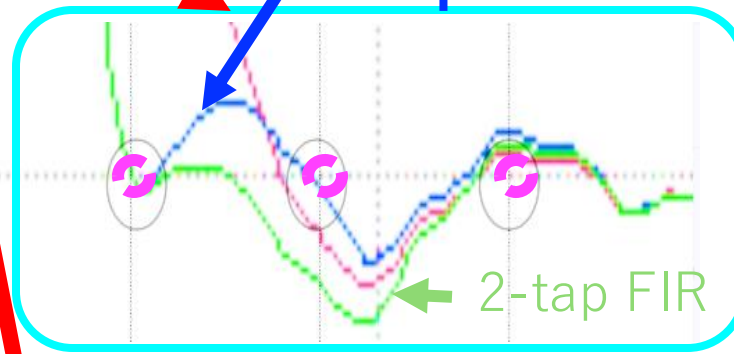
BESSY

2ns

Power
Amplifier
Output

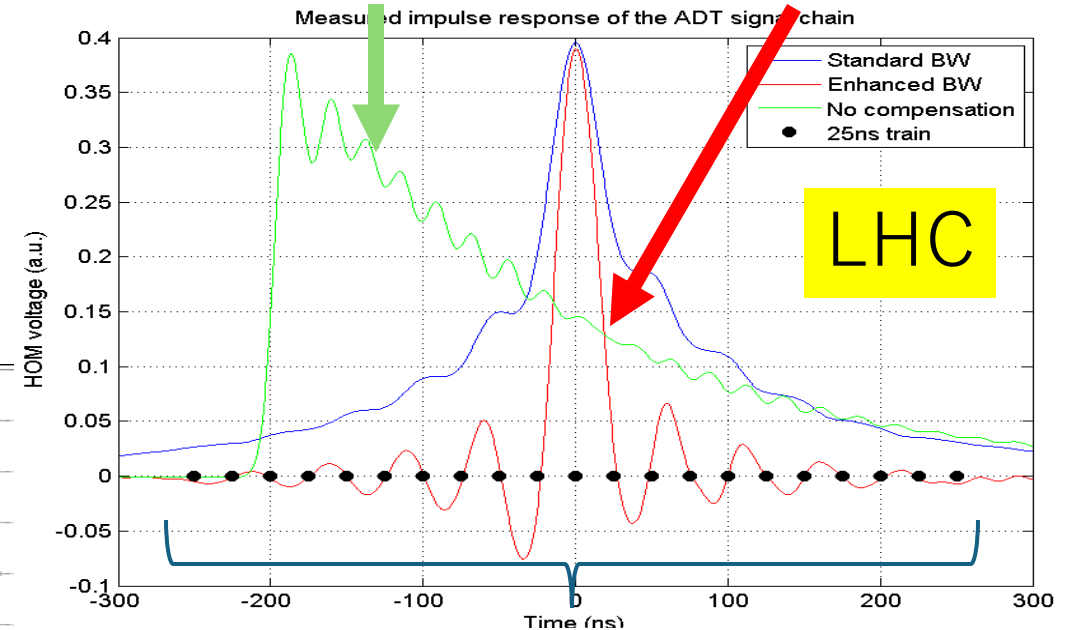
Target

neighboring



No compensation

Compensated



Bunches with 25ns spacing
Neighboring bunches are at
ZERO CROSSING

Timing Jitter at Injection to BESSY-II Booster

Longitudinal Feedback is effective, however,

Timing jitter > Acceptance Longitudinal Feedback in some cases

* Cavity voltage Change by beam loading (multi-bunch at high current)

=> Cured by change injection timing to $dB/dt = 0$

* Injection Beam Timing Jitter \leq Transport = Energy jitter by Klystron jitter

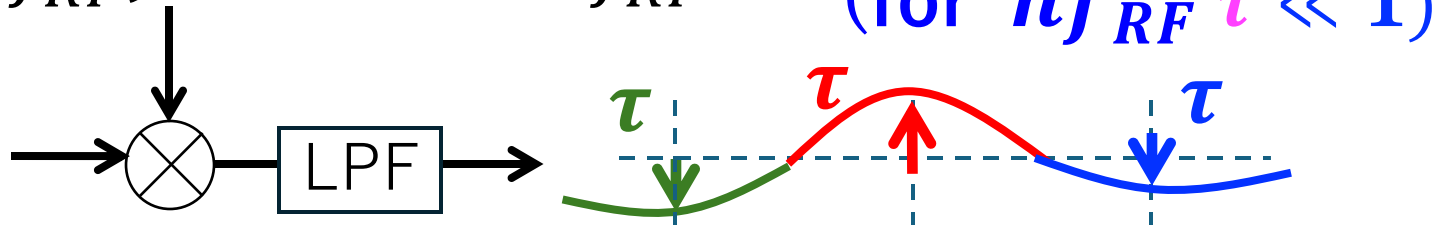
=> Feedback is turned on $\sim 3\text{ms}$ after injection
(after Jitter amplitude decreased)

**Widening of Acceptance
(possible method)**

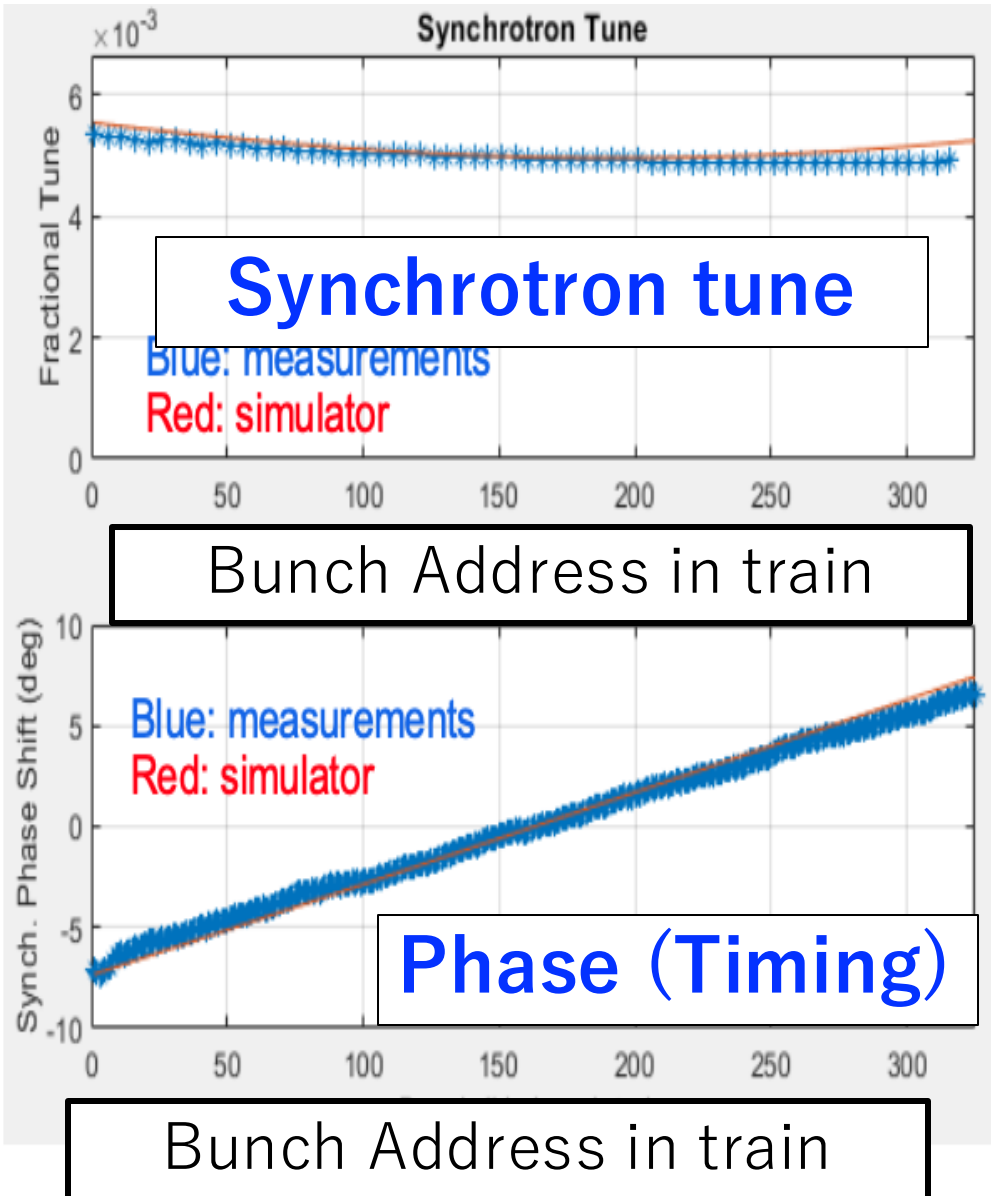
x3 : Acceptance **but**
1/3 : Phase Sensitivity

$$1.5\text{GHz}(3f_{RF}) \Rightarrow 0.5\text{GHz}(f_{RF})$$

BPM:
 $A+B$



Measurement with Feedback : Synchrotron Tune and Longitudinal Timing Shift



Unequal Beam loading by
Main Cavity + (Harmonic Cavity) + Train + Gap
=> Variation of Cavity **Voltage** and **Phase**



Synchrotron Tune Shift and Bunch Timing Shift

Elettra 2.0

Stable phase of each bunch:

- Measurement with the LMBF front end by scanning of 360° the phase of the detector and recording the acquired signal averaged for each bunch
- The detector phase setting corresponding to the zero crossing for a given bunch is the stable phase of that bunch w.r.t. to the other bunches

Feedback Processor

Feedback Processors with RFSoc

RFSoc = single chip **FPGA + ADC + DAC + ARM CPU**

SLS-2.0 : AMD ZCU111 Evaluation board : tested in SLS1.0 in transverse BBF

XCZU28DR-2 : 8 x ADC (12-bit 4GS/s) + 8 x **DAC** (14-bit **6.5 GS/s**)

Start-up: Single-board for Longitudinal

Target: X / Y / Longitudinal with Single board

Energy Kicker Direct Drive by DAC :

1.875GHz (280 MHz Bandwidth)

See poster

WEP42

PETRA-IV : MicroTCA.4 board : designing with DESY, ...

DAMC-DS5014DR (DESY) for testing

- candidate -

XCZU47DR-1 : 8 x ADC (14-bit 5GSPS) + 8 x DAC (14-bit 10GSPS)

See poster

WEP55

and several other projects for BBF, LLRF, ... are planning

<https://indico.scc.kit.edu/event/3742/contributions/15604/> SLS

<https://indico.scc.kit.edu/event/3742/contributions/15423/> PETRA

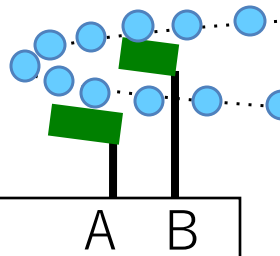
Bunch-by-bunch Feedback for High Contrast Bunch Current

Switching gain : Multiple “Front-end + ADC” with **bunch current**

(SPring-8, SOLEIL, PAL)

Singlet (mode-coupling) Train (RW,HOM)

BPM

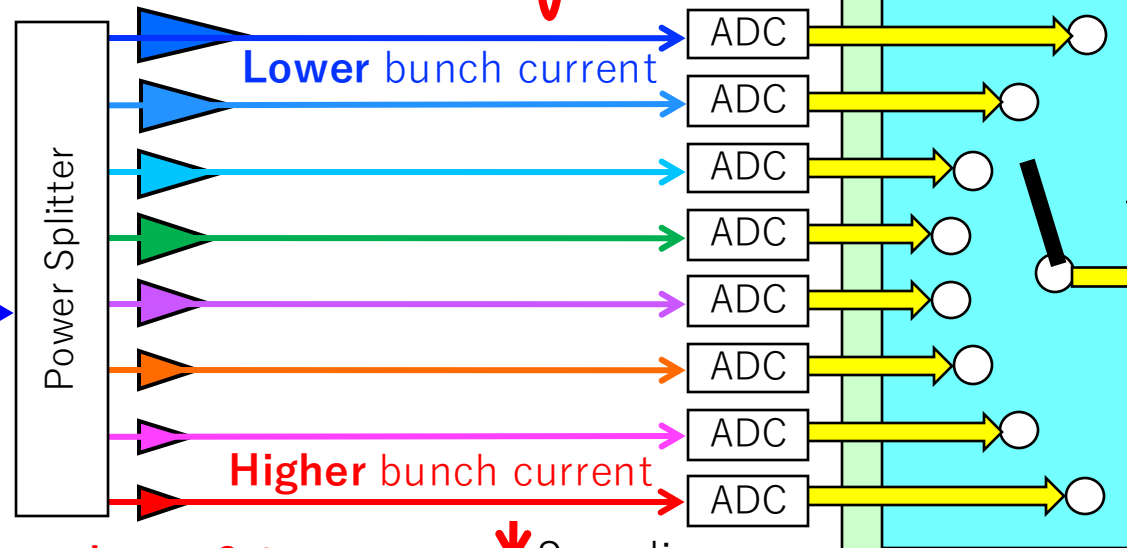
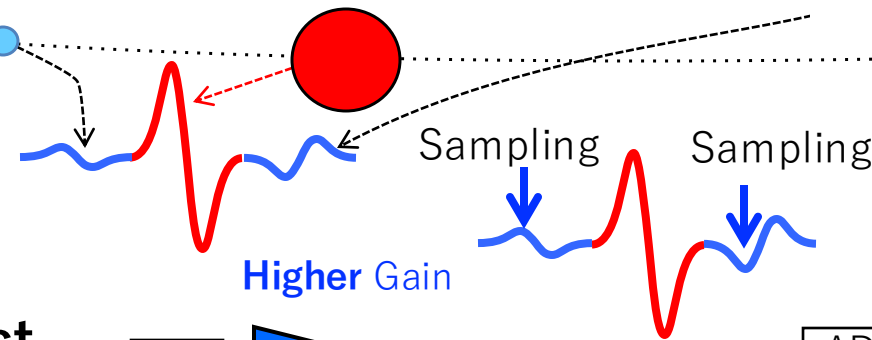


A+B **A-B**

High Contrast
~ x50

Bunch Current x Position

Bunch Current



Kicker

Kick Signal

DAC

~ **Position Data**

FIR

Selector control

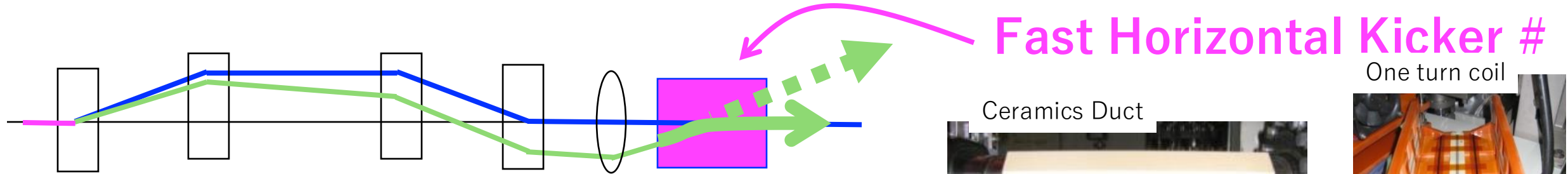
Bunch Current Monitor

FPGA

FAST CORRECTION KICKERS (SPRING-8) for Reduction of Hori. and Vert. Motion of STORED BEAM at Injection

Saturation of Feedback : lower gain -> **Instability** ↑

Horizontal : Bump orbit is not closed => Large Oscillation



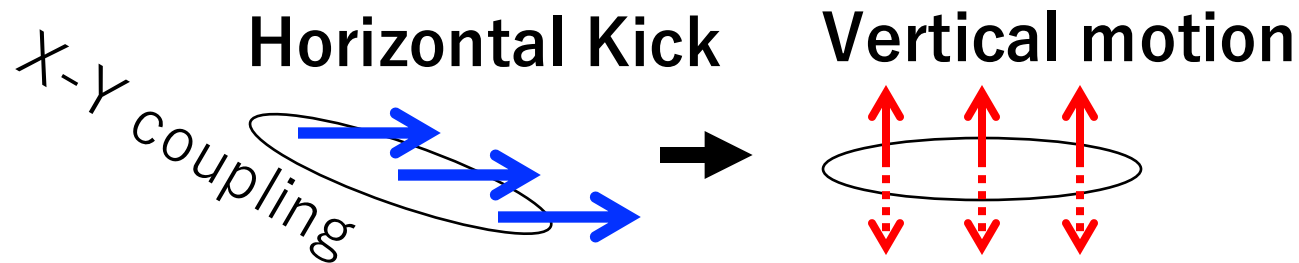
Ceramics Duct



One turn coil



Vertical : local X-Y coupling at Kickers



Fast Vertical Kicker #

C. Mitsuda, K. Fukami, K. Kobayashi, et al., <https://accelconf.web.cern.ch/IPAC2014/papers/mopro082.pdf>

C. Mitsuda, https://indico.cern.ch/event/635514/contributions/2660454/attachments/1513848/2370449/twiss_2017_v6_pub.pdf

Bump Magnets rotation are optimized with Remotely Controlled Magnet Base* but **Coupling Changes run to run**

*K. Fukami, et al., <http://accelconf.web.cern.ch/e08/papers/wepec076.pdf>

Simulation / Modeling

Longitudinal Simulation with Harmonic Cavity: the effect of Filling Gap (PSI)

Main Cavity + Harmonic Cavity + **Bunch Train** + **Gap**

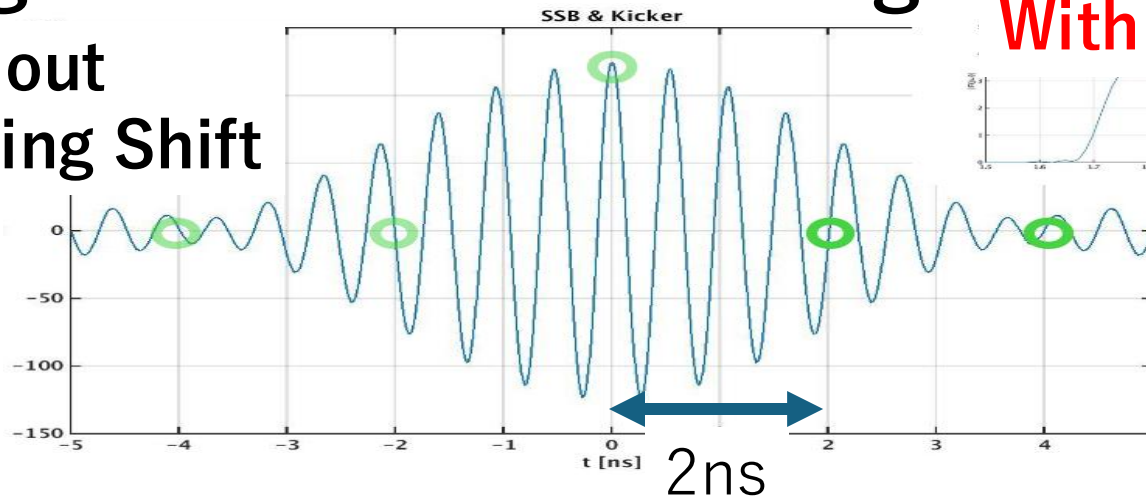
=> Cavity Voltage modulation : Amplitude and Phase

=> **Synchrotron tune shift** : within FIR filter range? => **OK**

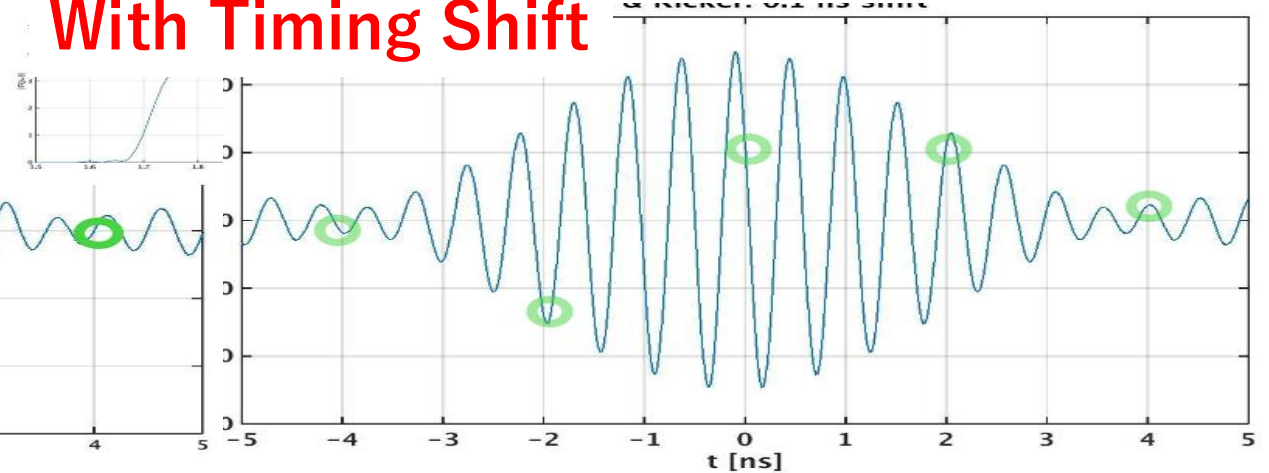
Timing shift : within Front-end acceptance ? => **OK**

Longitudinal Kicker Voltage

Without
Timing Shift



With Timing Shift



all coupled bunch modes => **OK**

"Basic system for SLS 2.0 shows very satisfying performance, even when taking into account all effects"

Longitudinal Simulation (DAFNE) for coupled-bunch instability

- Cavity response
- Feedback

Analog Front-end (BPM, comb generator)

→ (ADC -> Signal Processing in FPGA -> DAC)

→ Kicker Drive Circuits (SG, QPSK, Drive Signal x DAC (mixer))

→ Cavity Kicker (including beam loading)

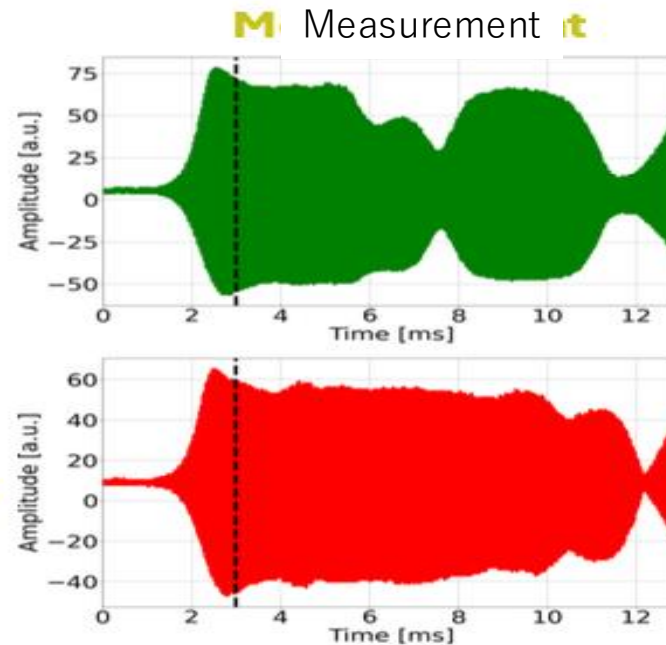
Preliminary result

Not damped

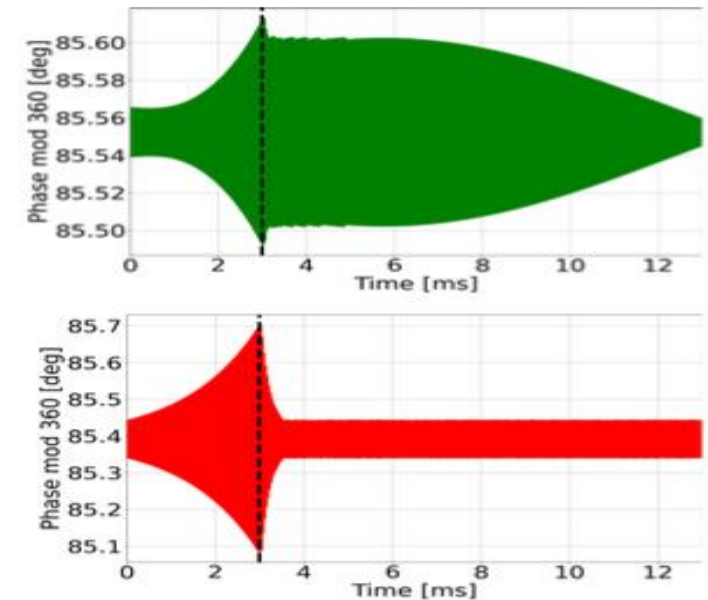
“Feedback Gain is too low?”

Bunch 1

Bunch 107



Simulation



Beam Longitudinal Dynamics (BLonD) (CERN)

(GSI, KIT, KEK, J-PARC, HIAF, Fermilab, Jefferson Lab,..)

written in Python with Object Oriented form with C++/CUDA

Impedance (simulation result, resonators, resistive-wall, constant $\text{Im}(Z/n)$)

RF cavity + LLRF + Tuner

RF noise/modulation

Application examples

Injection

Bunch-to-bucket capture

Optimization of RF Power

detuning, pre-detuning,

Transverse Simulation for SOLEIL-II

Head-tail Single-bunch instabilities at high bunch current filling

High Chromaticity ~ 5 is required \Rightarrow Non-Linear dynamical problem

Strong feedback damping is necessary

With Harmonic Cavity : Chromaticity ~ 2 would be OK

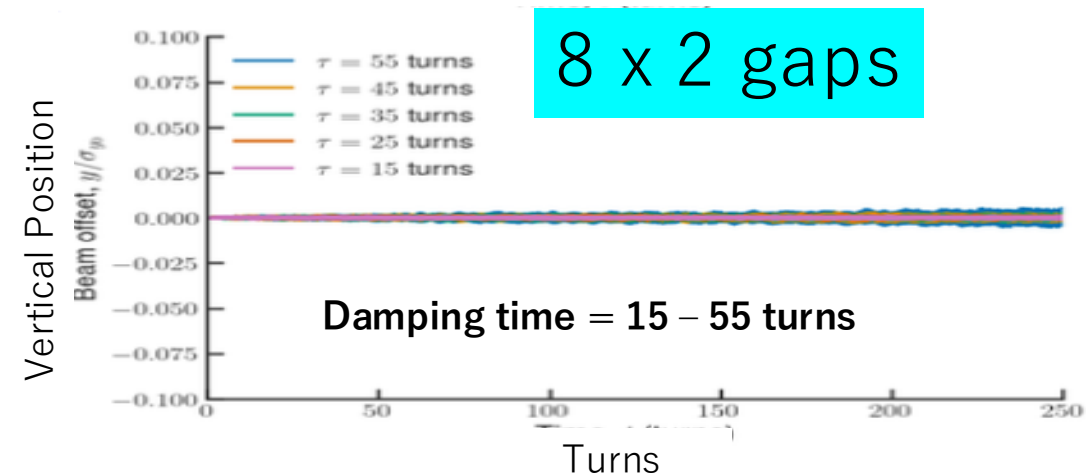
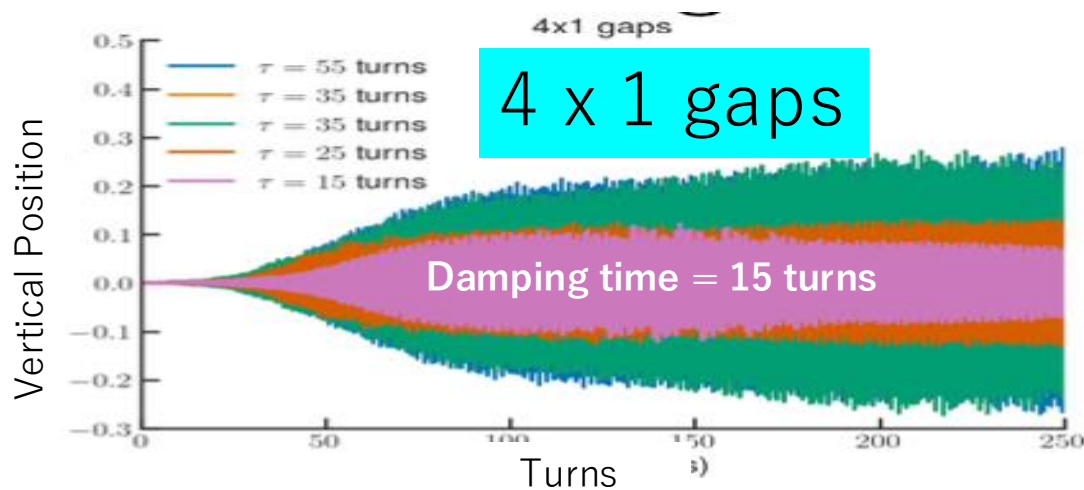
Transverse Coupled-bunch Instability

High Chromaticity (~ 10) may cure \Rightarrow Non-Linear dynamical problem

Feedback System for SOLEIL should be OK

Beam-ion instability

Increasing number of gaps is Expected to help



Longitudinal Feedback with Differentiator FIR filter (Dimtel)

Harmonic Cavity + Bunch Train + Gap

=> Wide synchrotron tune spread between bunches

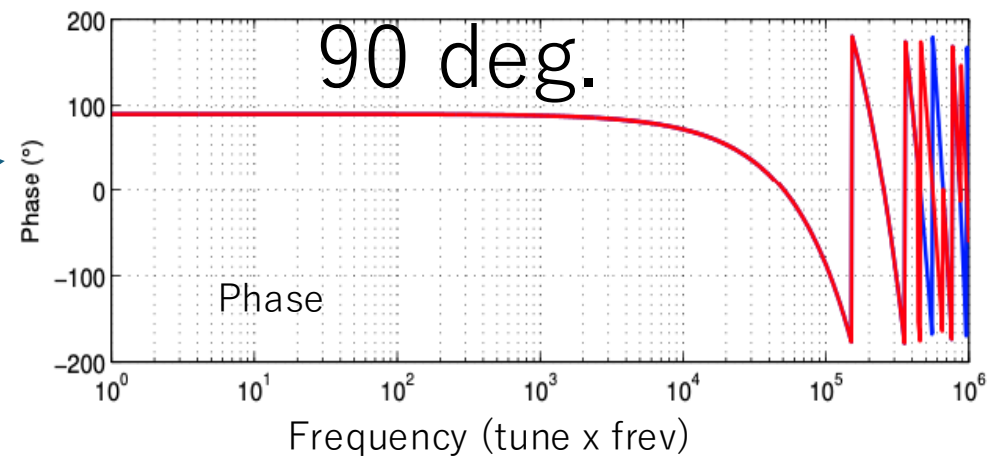
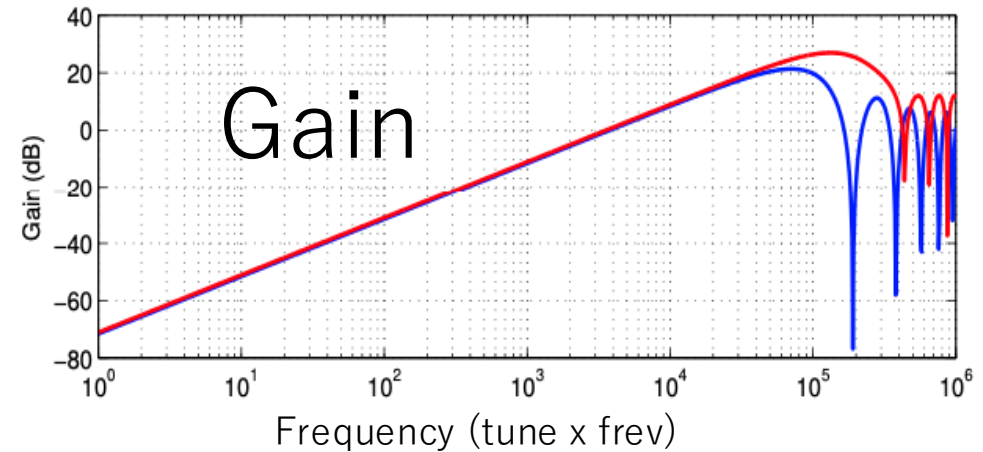
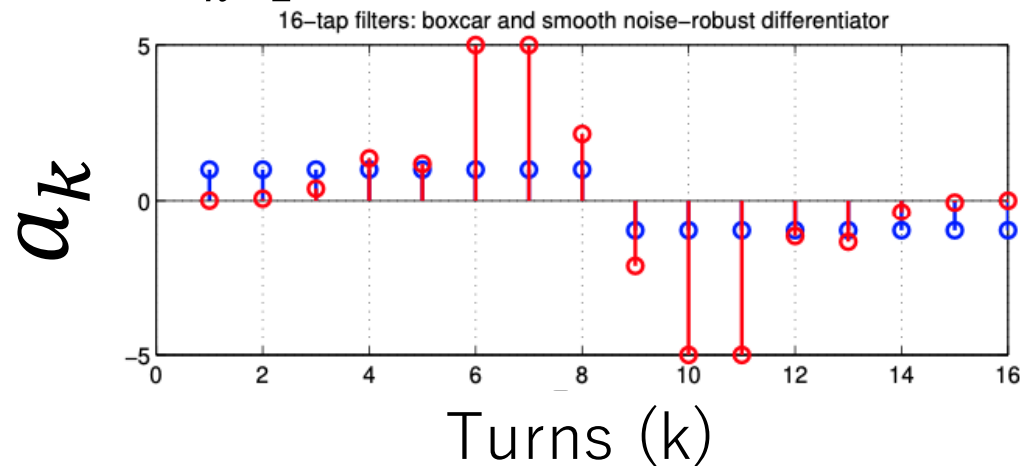
=> **Wide Acceptance of Feedback (FIR Filter)** for synchrotron tune

x => **dx/dt** makes 90 deg at All Freq(tune))

But **Gain is proportional to Frequency**

FIR filter : Differentiator + Low Pass Filter

$$\sum_{k=1}^N a_k x_n(t_i - kT_0) = \theta_n(t_i)$$

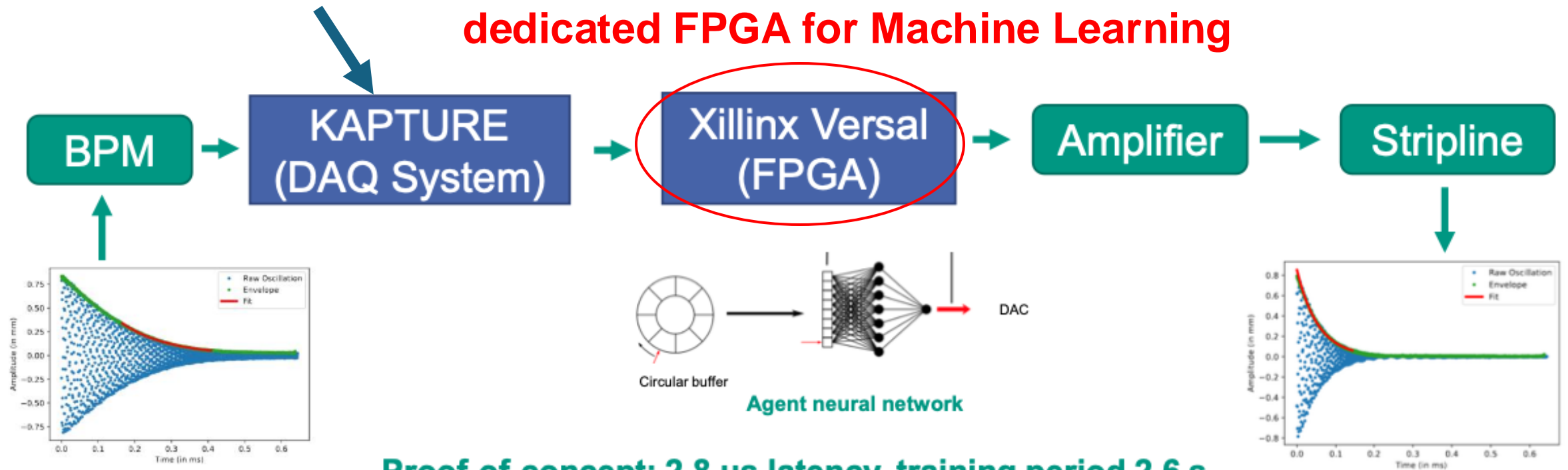


Proposal of Optimization of feedback response with Machine Learning (KARA)

Training of AI (reinforcement learning)?

Karlsruhe **P**ulse **T**aking **U**ltra-Fast **R**eadout **E**lectronics

dedicated FPGA for Machine Learning



Proof-of-concept: 2.8 μ s latency, training period 2.6 s

One-shot Kick

Noise

- LHC

25ns Bunch spacing with 400MHz RF (40MHz bunch rate)

Bunch length 1 – 1.5 ns

1-2e11 protons/bunch (1e9 protons/pilot bunch)

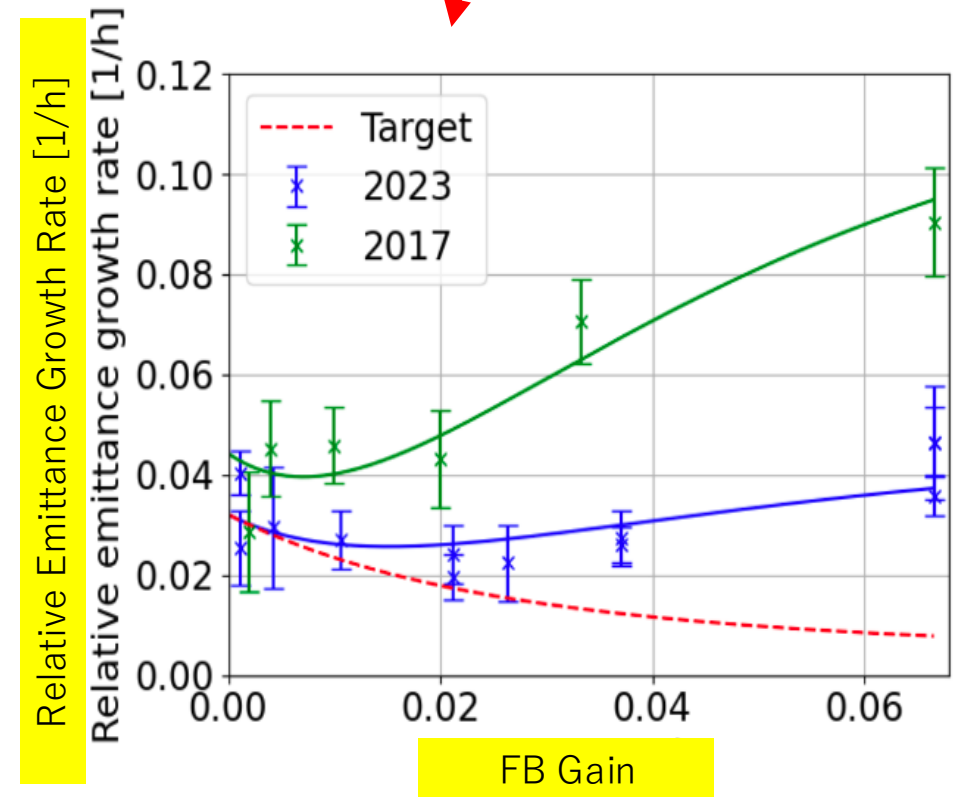
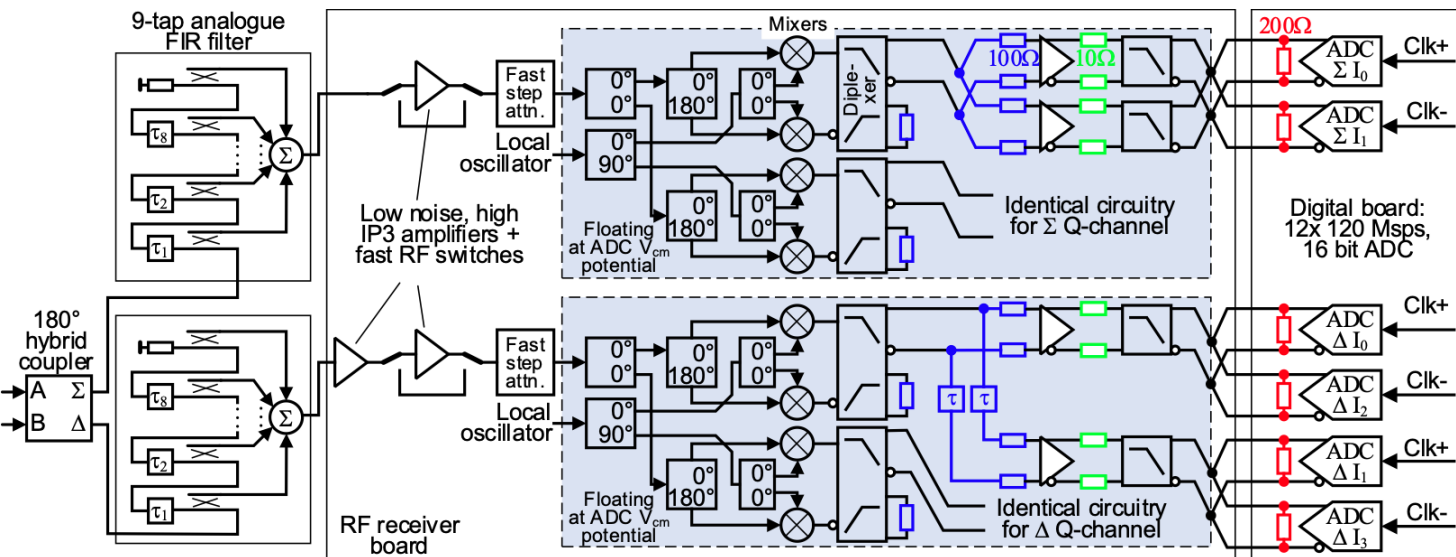
450 GeV => 7 TeV

Filling 20min => energy ramping 20-40min => physics 12-18 hours

Emittance growth by Transverse Feedback Noise

Low noise Beam Position Monitor Front-end

New Generation, Very Low Noise BPM System
for High Lumi LHC



Other Topics

Electric field Kicker

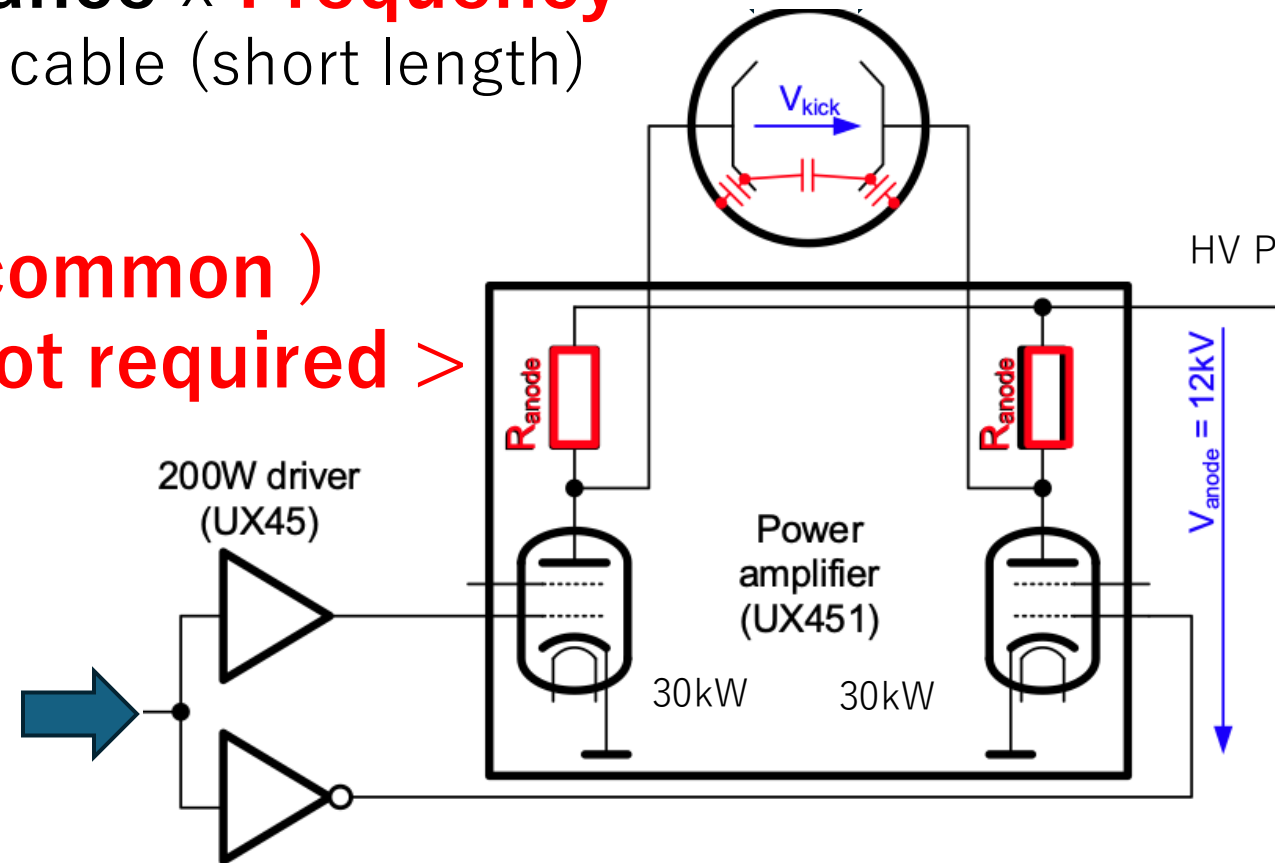
Strong Kick is necessary
 Relatively low frequency < 20MHz

Drive current \propto Kicker Capacitance \times Frequency

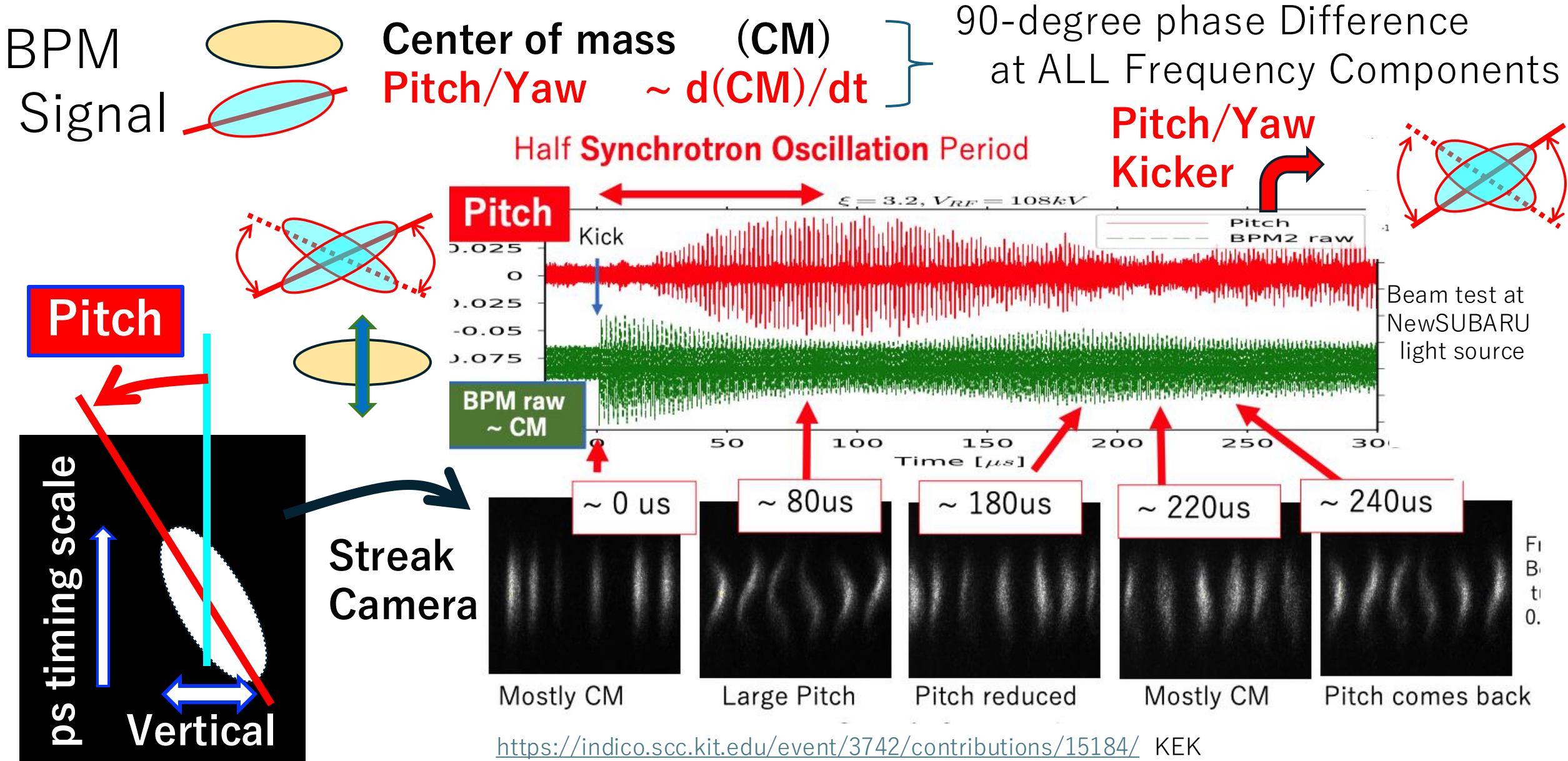
Capacitance : Kicker electrode + cable (short length)

Much Less Power than
 Stripline kicker (most common)
 < high frequency is not required >

Kick signal from
 Feedback processor



Bunch Pitch/Yaw Monitor Development and Proposal of its Feedback (KEK) for ps bunch with USUAL button type BPM + SIMPLE Circuit of 1.5GHz band



Beam Study at KARA
Collaboration of Workshop Attendants

Beam Study : Collaboration of Workshop Attendants at KARA and Booster at KIT

Establishment of **Common Procedure of Commissioning** of Feedback

Distance Control by Sideband resonant excitation (tune tracking)

Longitudinal Feedback with Stripline Kicker at KARA Booster (53MeV)

Stripline (L=15cm) as “Drift tube” : worked

250MHz carrier kick: 4ns spacing bunches (Transverse BBF amp)

1.5 GHz carrier kick : 2ns spacing bunches (Longitudinal BBF amp)

Horizontal Kick at Dispersion => Change of Circumference : worked

Same as Horizontal Feedback (f < 250MHz)

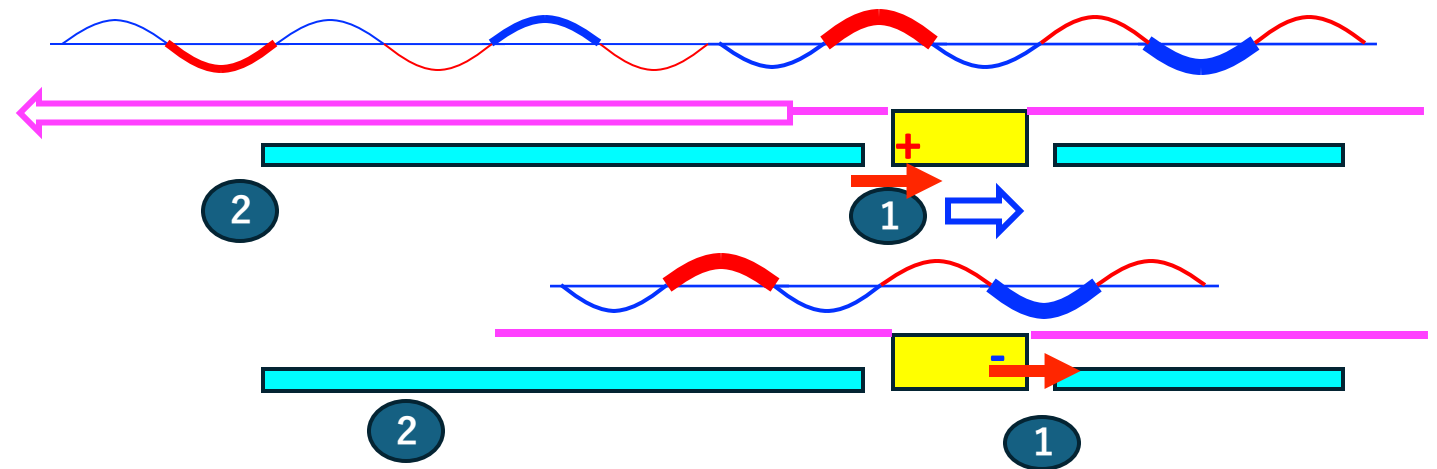
IR filter phase change

timing monitoring -> **timing** kick

High Gain required

$$\Delta C = c_0 \tau = \eta \theta \text{ Kick}$$

1.5 GHz



Summary

I.FAST Workshop 2024 on Bunch-by-Bunch Feedback Systems and Related Beam Dynamics

Variety of applications / analysis of bunch-by-bunch feedback

Damping

Cure and Study of beam instabilities

Anti-Damping

Landau Damping Measurement

Excitation

Tune Measurement

Bunch Cleaning

Tune Tracking Excitation

Emittance Control (center of mass, head-tail mode..)

Data taking

Bunch-by-bunch, turn-by-turn

Digital Processing Hardware / Scheme

RFSoc, FIR filters, ...

Instrumentation, Theory, Simulation, new scheme, ...

Thanks for the participants and organizers of the workshop